# Department of Computer Technology

Syllabus

# 2020 – 2023 Batch

### DEPARTMENT OF COMPUTER TECHNOLOGY

## **Syllabus**

**BATCH: 2020 – 2023** 

### **Faculty Members**

Ms. C. Keerthana, M.Sc., M.Phil., (Ph.D)., Ms. K. S. Leelavathi, M.Sc., M.Phil., NET., SET., (Ph.D)., Mr. R. Jayaprakash, M.C.A., M.Phil., (Ph.D)., Ms. A. Kalaivani, M.C.A., M.Phil., (Ph.D).,



Nallamuthu Gounder Mahalingam College An Autonomous Institution affiliated to Bharathiar University Re-Accredited by NAAC and ISO 9001:2015 Certified Institution Pollachi – 642 001.

### NGM College

### Vision

Our dream is to make the college an institution of excellence at the national level by imparting quality education of global standards to make students academically superior, socially committed, ethically strong, spiritually evolved and culturally rich citizens to contribute to the holistic development of the self and society.

### Mission

Training students to become role models in academic arena by strengthening infrastructure, upgrading curriculum, developing faculty, augmenting extension services and imparting quality education through an enlightened management and committed faculty who ensure knowledge transfer, instill research aptitude and infuse ethical and cultural values to transform students into disciplined citizens in order to improve quality of life.

### **Department of Computer Technology**

### Vision

To continue to be the Premier Department for Computer Technology and to become regionally top-ranked and nationally recognized for Academic Excellence.

### Mission

To offer a broad-based education, encourage lifelong learning, foster teamwork, promote creativity, discovery and competitiveness.

To turn out highly qualified graduates into world-class professionals capable of competing in the IT Arena as well as in a research environment.

### Scheme of Examination

Part	Subject Subject Code		lours	week	E z	xam	_	edit
			Ins.H	rer		ESE	Tota	Cre
	·	SEMESTER I						
Ι	20 UTL 101	TAMIL - I	6	3	30	70	100	3
	20 UHN 101	HINDI - I						
II	20 UEN 101	ENGLISH - I	5	3	30	70	100	3
III	20 UCT 101	CORE I: PROGRAMMING IN C	4	3	30	70	100	3
	20 UCT 102	CORE II: DIGITAL FUNDAMENTALS AND COMPUTER ORGANIZATION	4	3	30	70	100	3
	20 UCT 1A1	ALLIED I: MATHEMATICAL STRUCTURES FOR COMPUTER SCIENCE	5	3	30	70	100	4
	20 UCT 103	LAB - I :PROGRAMMING IN C	4	3	20	30	50	2
IV	20 UHR 101	HUMAN RIGHTS	1	2	-	50	50	2
	20 HEC 101HUMAN EXCELLENCE-PERSONAL VALUES & 1225SKY YOGA PRACTICE-I000		25	25	50	1		
V EXTENSION ACTIVITIES - ANNEXURE I						-		
		TOTAL	30	-	170	480	650	21
SEMESTER II				1				
Ι	20 UTL 202	TAMIL - II	6	3	30	70	100	3
	20 UHN 202	HINDI - II						
II	20 UEN 202	ENGLISH - II	5	3	30	70	100	3
III	20 UCT 204	CORE III: OBJECT ORIENTED PROGRAMMING WITH 'C++'	4	3	30	70	100	3
	20 UCT 205	CORE IV: DATA STRUCTURES	4	3	30	70	100	3
	20 UCT 2A2	ALLIED II: DISCRETE MATHEMATICS	4	3	30	70	100	4
	20 UCT 206	LAB - II : PROGRAMMING IN C++ WITH DATA STRUCTURES	4	3	20	30	50	2
IV	20 EVS 201	ENVIRONMENTAL STUDIES	2	2	-	50	50	2
	20 HEC 202	HUMAN EXCELLENCE - FAMILY VALUES & SKY YOGA PRACTICE - II	1	2	25	25	50	1
V	V EXTENSION ACTIVITIES - ANNEXURE I						·	
TOTAL				-	170	480	650	21

		Subject		Exam				t .
Part	Subject Code			Hours	CIA	ESE	Total	Credi
		SEMESTER III						
	20 UCT 307	CORE V: JAVA PROGRAMMING	5	3	30	70	100	4
	20 UCT 308	CORE VI: DATABASE MANAGEMENT SYSTEM	5	3	30	70	100	4
III	20 UCT 309	CORE VII: OPERATING SYSTEMS	5	3	30	70	100	4
	20 UCT 3A3	ALLIED III: MICRO PROCESSOR AND ITS APPLICATIONS	5	3	30	70	100	4
	20 UCT 310	LAB - III :JAVA PROGRAMMING	4	3	20	30	50	2
	20 UC T311	LAB IV: DATABASE MANAGEMENT SYSTEM	4	3	20	30	50	2
IV	20 HEC 303	HUMAN EXCELLENCE - PROFESSIONAL VALUES & SKY YOGA PRACTICE - III	1	2	25	25	50	1
1,	20 UCT 3N1/ 20 UCT 3N1/ 20 UCT3N2 SKILL BASED NON- MAJOR ELECTIVE I - HTMI LAB / MULTIMEDIA LAB		1	2	-	50	50	2
V	EXTENSION ACTIVITIES - ANNEXURE I -							
TOTAL 30 - 165 435 600 23						23		
		SEMESTER IV						
	20 UCT 412	CORE VIII: ADVANCED JAVA PROGRAMMING	5	3	30	70	100	4
	20 UCT 413	CORE IX: SOFTWARE ENGINEERING	5	3	30	70	100	4
III	20 UCT 414	CORE X: DATA COMMUNICATION AND NETWORKS	5	3	30	70	100	4
	20 UCT 4A4	ALLIED IV: BIG DATA ANALYTICS	5	3	30	70	100	4
	20 UCT 415	LAB - V: ADVANCED JAVA PROGRAMMING	4	3	40	60	100	4
	20 UCT 416	LAB - VI : SOFTWARE ENGINEERING AND TESTING	4	3	40	60	100	4
<b>TX</b> 7	20 HEC 404	HUMAN EXCELLENCE - SOCIAL VALUES & SKY YOGA PRACTICE - IV	1	2	25	25	50	1
IV	20 UCT 4N3/ 20 UCT4N4	SKILL BASED NON-MAJOR ELECTIVE II - OFFICE AUTOMATION LAB / CORELDRAW LAB	1	2	-	50	50	2
V	EXTENSION ACTIVITIES - ANNEXURE I 50 50					1		
	30	-	205	545	750	28		

			음 국 Exam				t	
Part	Subject Code	Subject	Ins.Hou Per We	Hours	CIA	ESE	Total	Credi
		SEMESTER V						
	20 UCT 517	CORE XI: OPEN SOURCE TECHNOLOGIES (PHP and MYSQL)	6	3	30	70	100	4
	20 UCT 518	CORE XII: INFORMATION SECURITY	6	3	30	70	100	4
ш	20 UCT 5E1 / 20 UCT 5E2 / 20 UCT 5E3	ELECTIVE I	6	3	30	70	100	5
	20 UCT 519	LAB -VII: OPEN SOURCE TECHNOLOGIES	5	3	40	60	100	3
	20 UCT 520	LAB - VIII: WEB DESIGNING		3	40	60	100	3
	20 HEC 505	HUMAN EXCELLENCE - NATIONAL VALUES & SKY YOGA PRACTICE - V	1	2	25	25	50	1
IV	20 GKL 501	GENERAL KNOWLEDGE AND GENERAL AWARENESS	SS	2	-	50	50	2
	20 UCT 5S1/ 20 UCT 5S2	SKILL BASED MAJOR ELECTIVE I - PYTHON LAB /HTML 5 with CSS	1	2	-	50	50	2
TOTAL				-	205	545	650	24
		SEMESTER VI						
	20 UCT 621	CORE XIII: FRAMEWORK TECHNOLOGY	6	3	30	70	100	4
	20 UCT 6E4 / 20 UCT 6E5 / 20 UCT 6E6	ELECTIVE-II	6	3	30	70	100	4
III	20 UCT 6E7 / 20 UCT 6E8 / 20 UCT 6E9	ELECTIVE-III	6	3	30	70	100	5
	20 UCT 622	LAB - IX: FRAMEWORK TECHNOLOGY	5	3	40	60	100	3
	20 UCT 623	INDUSTRY ORIENTED PRACTICALS	5	3	40	60	100	4
	20 HEC 606	HUMAN EXCELLENCE - GLOBAL VALUES & SKY YOGA PRACTICE - VI	1	2	25	25	50	1
IV	20 UCT 6S3/ 20 UCT 6S4	SKILL BASED MAJOR ELECTIVE II - DATA ANALYTICS( BIG DATA) LAB / DREAMWEAVER LAB	1	2	-	50	50	2
TOTAL 30 - 180 420 600 23								
	GRAND TOTAL     180     -     1095     2905     3900     140							

S.No	Elective	Subject Code	Subject Name
1	Elective I	20UCT5E1	Cloud Computing
2		20UCT5E2	Data Mining and Analytics
3	(V Sem)	20UCT5E3	Artificial Intelligence
4	Elective II	20UCT6E4	Embedded Systems
5	Elective – II	20UCT6E5	E-Commerce
6	(VI Sem)	20UCT6E6	Underwater Communication
7	Elective III	20UCT6E7	Multimedia Techniques
8		20UCT6E8	Mobile Computing
9	(VI Sem)	20UCT6E9	Internet of Things (IoT)

### LIST OF MAJOR ELECTIVE PAPERS

### **EXTENSION ACTIVITIES - ANNEXURE I**

S.No	Subject Code	Subjects
1	20 UNC 401	NCC
2	20 UNS 402	NSS
3	20 USG 403	Sports and Games
4	20 URO 404	Rotract Club
5	20 URR 405	Red Ribbon Club
6	20 UYR 406	Youth Red Cross
7	20 UCA 407	Consumer Awareness Club
8	20 UED 408	Entrepreneurship Development Club
9	20 UCR 409	Center for Rural Development
10	20 USS 410	Student Guild of Service
11	20 UGS 411	Green Society
12	20 UEO 412	Equal Opportunity Cell
13	20 UFA 413	Fine Arts Club
14	20	Arutchelvar Manavar Sinthanai Mandram
15	20	Vivekanandar Manavar Sinthanai Mandram

### **Bloom's Taxonomy Based Assessment Pattern**

(K-Knowledge; U-Understanding; A-Application)

### 1. Theory: 70 Marks (Part 1, Part II and Part III)

### (i) TEST- I & II and ESE:

Knowledge Level	Section	Marks	Description	Total
K1	A (Answer all)	10x1=10	Q. No. 1 – 5 MCQ Q. No. 6 – 10 Define	
K2	B (Either or pattern)	5x4=20	Q. No. 11 – 15 Short Answers	70
K3& K4	C (Answer any 4 out of 6) Q. No. 16 is Compulsory	4x10=40	Q. No. 16 – 21 Descriptive/ Detailed	

### 2. Theory: 50 Marks (Part IV)

Knowledge Level	Section	Marks	Description	Total
K1	A(Answer all)	10x1=10	Q. No. 1 – 5 MCQ Q. No. 6 – 10 Define	50
K2	B (Answer 5 out of 8)	5 x 8=40	Q. No. 11 – 18 Descriptive/ Detailed	

### 3. Practical Examinations:

Knowledge Level	Section	Marks	Total
К3		60/30	
K4	Practicals & Record work	40/20	100/50
K5			

Componen	ts	Calculation	CIA Total
Test 1	70		
Test 2	70		
Assignment	20	210/7	30
Seminar/Tutorial	20		
Knowledge Enhancement	20		
Information Acquisition	10		

### **Components of Continuous Assessment**

### **Programme Outcomes**

- **PO1.** To apply the knowledge of current computing techniques, skills, and tools necessary for solving real-world problems with attention to team work, effective communication, critical thinking and problem solving skills.
- **PO2.** To recognize the importance of professional development by pursuing postgraduate studies or face competitive examinations that offer challenging and rewarding careers in computing.

### **Programme Specific Outcomes**

- **PSO1** Ability to apply knowledge in mathematical and computer fundamentals.
- **PSO2** To develop and work with a range of software and hardware technologies thereby to build technical skills in various application areas.
- **PSO3** To ensure students in performing intensive practical training to solve computer oriented problems.
- **PSO4** To effectively communicate computing concepts and solutions to bridge the gap between computing industry experts and business leaders to create and initiate innovation.
- **PSO5** To understand the professional, ethical, legal, security and social issues and responsibilities.
  - HOD CDC COE

Ms. C. Keerthana Mr. K. Srini	vasan Dr. R. Muthukumaran
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### [20UCT101]

Programme	B. Sc	Programme Title:	Bachelor of	fScience
Code:			(Computer	Technology)
Course Code:	20UCT101	Title	Batch:	2020-23
		CORE I: PROGRAMMING IN C	Semester	Ι
Hrs/Week:	04		Credits:	03

### **Course Objective**

To focus on the language and syntax of C programming concepts.

### **Course Outcomes (CO)**

K1	CO1	To remember data types, identifier, arrays, strings and pointers
K2	CO2	To understand how to write and use control statements and functions in C
K3	CO3	To implement the concept of pointers, structure and union
K4	CO4	To evaluate string functions and file Operations in C programming for a
		given application

#### **Syllabus**

#### Unit I

### [10 Hours]

**Introduction:** Need of Languages – *Categories of Languages*\* – Why C Language – History of C Language - Structure of a C Program. What is C character set – Identifier – Rules for Identifier or word – Variable – Constant - Data types – Declaration of a variable – Expressions – Operators – Evaluation of an Expression and precedence of operators – Size of() Operator – Typecasting. **Statements:** Input and Output Statements – Escape sequence Characters - Unformatted I/O Statements – Library Functions.

#### Unit II

#### [10 Hours]

**Control Statements:** Unconditional Control statements – Conditional Control statements – Looping Statements – break statement – continue Statement. **Arrays**: Introduction – Declaration – Refer the values of the Array Variable – Assigning Data for Array –

### [20UCT101]

[10 Hours]

[11 Hours]

Multi-Dimensional Array – Two-Dimensional Array – How to process Elements in Two – Dimensional Array – Array Index Out of Bounds.

#### Unit III

Strings: Introduction – Assigning Values – Reading a string – *Library Functions*\*.
Functions: Introduction – Parameter / Argument – return statement – Types of Functions – Calling with Expression – Passing Array to the Function – Recursive Function.

#### Unit IV

**Pointers:** Introduction –Pointer – Operators in Pointer – Declaration – Pointer and Expressions – Pointers and Arrays – Pointers and Strings – Pointers and Functions – Call by Value – Call by Reference – Passing Array to the Function – Passing String to the Function – Array of Pointers – Calling functions using pointers. **Structure and Unions:** Structure – Declaration – Referring Data in Structure – Assigning values – Array of Structures – Structure and pointer – Structure and Functions. **Union:** Difference between structure and union - typedef – Enumerated data type.

### Unit V

**Files:** Introduction – Declaring File Type Variable – Open/Close operations of File – Reading / Writing character in a File – Check end of File – Read/Write –Line of Characters – Read / Write Record in the File – Random File Operations – fseek(), ftell(), rewind(). **Preprocessor:** Introduction - #define, #include – Command Line Arguments.

Note: \*Italicized texts are for self study

Power point Presentations, Seminar, Quiz, Assignment

#### **Books for Study**

1. Karthikeyan. E, (2008), "A Text Book on C – Fundamentals, Data Structures and Problem Solving", Prentice-Hall, ISBN: 978-81-203-3424-3.

### [11 Hours]

### **Books for Reference**

- 1. Ashok N Kamthane, (2009), "Programming and Data Structures" Pearson Education, First Edition, ISBN: 978-8131724224.
- 2. Yashavant Kanetkar, (2012), "Let Us C", 13th Edition, BPB Publications, ISBN-13: 9788183331630.
- Pradip Dey, Manas Ghosh, (2013), "Computer Fundamentals and Programming in C", Oxford University Press, 2<sup>nd</sup> Edition, ISBN: 978-0198084563.
- 4. https://www.syncfusion.com/resources/techportal/ebooks/objective-c

CO PSO	PSO1	PSO2	PSO3	PSO4	PSO5
CO1	Н	М	М	М	L
CO2	Н	М	Н	М	М
CO3	Н	Н	М	М	М
CO4	Н	М	Н	Н	Н

### Mapping

Course Designed by	Verified by HOD	Checked by	Approved by
Name and Signature	Name and Signature	Co-ordinator CDC	COE
Name:	Name:	Name:	Name:
Ms. C. Keerthana	Ms. C. Keerthana	Mr. K. Srinivasan	Dr. R. Muthukumaran
Signature:	Signature:	Signature:	Signature:

### [20UCT102]

Programme	B. Sc	Programme Title:	Bachelor of	Science
Code:			(Computer '	Technology)
Course Code:	20UCT102	Title	Batch:	2020-23
		CORE II: DIGITAL	Semester	Ι
		FUNDAMENTALS AND		
		COMPUTER ORGANIZATION		
Hrs/Week:	04		Credits:	03

### **Course Objective**

To convey the knowledge on digital circuits, logic gates and about interfacing of various components.

To cover the various digital components used in the Organization and Hardware design of digital computers.

### **Course Outcomes (CO)**

K1	CO1	To recollect number system, Binary Codes concepts
K2	CO2	To understand the concepts of Boolean laws, logic gates, Karnaugh map for
		Minimization of POS and SOP form of Boolean expressions.
K3	CO3	To apply arithmetic and logic circuits, different sequential circuits with flip
		flops, registers .
K4	CO4	To analyze the concept of Register Organization, Data Transfer and
		Manipulation, registers and Memory Organization.

### **Syllabus**

### Unit I

### [10 Hours]

**Number Systems and Binary Codes:** Digital Electronics – Integrated circuits or Chip Decimal System - Binary system – Octal System – Hexadecimal System – Binary addition – Binary Multiplication and Division – *1's Complement of a binary Number\**-

### [20UCT102]

- 9's Complement - 10's Complement - BCD - Gray Code - Excess-3 Code -Alphanumeric codes – Parity method for error detection and correction.

#### Unit II

Boolean Algebra-Logic Gates- Karnaugh Map and Minimization: Boolean Algebra -Gates – Inverter or NOT Gate – OR Gate – AND Gate – NOR Gate – NAND Gate – De Morgan's Theorems - Exclusive OR Gate - Exclusive NOR Gate - Karnaugh Map -Canonical Form I – Karnaugh Map - Construction and Properties – Minimization of SOP form using Karnaugh map - Minimization of POS form using Karnaugh map.

### Unit III

Arithmetic and Logic circuits: Arithmetic and Logic circuits – Half Adder – Full Adder – Half-Subractor - Full-Subtractor - Sequential Circuits, Flip-Flops: Flip-Flops- R-S Flip-Flops- Positive Edge Triggered J-K Flip-Flop- Registers: Register - Decoder - Encoder -Multiplexer – Demultiplexer.

### Unit IV

Central Processing Unit: General Register Organization – Stack Organization – Instruction Formats – Data Transfer and Manipulation – Reduced Instruction Set Computer (RISC).

### Unit V

Memory Organization: Memory Hierarchy – Main Memory – Auxiliary Memory – Associative Memory - Cache Memory - Virtual Memory\*.

### **Books for Study**

- 1. Puri.V.K, (2011), "Digital Electronics Circuits and Systems", 22<sup>nd</sup> Reprint, TATA Mc-Graw Hill Publications, ISBN-10: 0-07-463317-1. (Unit -I, II,III)
- 2. Morris Mano. M, (2013), "Computer System Architecture", 3rd Edition, Pearson Education, ISBN: 978-81-317-0070-9. (Unit –IV,V)

### [10 Hours]

### [10 Hours]

### [11 Hours]

[11 Hours]

### **Books for Reference**

- 1. Donald P Leach, Albert Paul Malvino, Gautam Saha, (2010), "Digital Principles and Applications", 7<sup>th</sup> Edition, TATA McGraw-Hill Publications.
- 2. Mandal S K, (2017), "Digital Electronics: Principles and Applications", 1<sup>st</sup> Edition, ISBN-13: 978-0070153820.
- 3. Saini S.P.S, (2015), "Computer System Architecture and Organization", S. K. Kataria & Sons Publication, ISBN-13: 978-8189757731.
- 4. Hamacher.C, Zvonko.V, Zaky.S, (2017), "Computer Organization", 5<sup>th</sup> Edition Tata Mc Graw Hill Publication, ISBN-13: 9781259005275.
- 5. https://electronicscoach.com/decimal-number-system.html

### Mapping

PSO CO	PSO1	PSO2	PSO3	PSO4	PSO5
CO1	Н	Н	Н	М	М
CO2	Н	Н	L	М	М
CO3	М	Н	М	Н	М
CO4	М	М	L	Н	М

Course Designed by	Verified by HOD	Checked by	Approved by
Name and Signature	Name and Signature	Co-ordinator CDC	COE
Name:	Name:	Name:	Name:
Ms. K.S. Leelavathi	Ms. C Keerthana	Mr. K. Srinivasan	Dr. R. Muthukumaran
Signature:	Signature:	Signature:	Signature:

### [20UCT1A1]

Programme	B. Sc	Programme Title:	Bachelor of	f Science
Code:			(Computer	Technology)
Course Code:	20UCT1A1	Title	Batch:	2020-23
		ALLIED I:	Semester	Ι
		MATHEMATICAL		
		STRUCTURES FOR		
		COMPUTER SCIENCE		
Hrs/Week:	05		Credits:	04

### **Course Objective**

To gain knowledge of the concepts of matrices, algebraic equations, numerical differentiation, integration and correlation for computer applications.

### **Course Outcomes (CO)**

K1	CO1	To remember an in-depth knowledge in Matrices, Determinants, Inverse of a
		matrix, Rank of a Matrix and Eigen value Problems
K2	CO2	To understand the concepts of numerical differentiation and integration
K3	CO3	To apply an appropriate numerical method for solving algebraic or
		transcendental equation
K4	CO4	To figure out the concept of Mean, Median, Mode, Measures of dispersion and
		the law relating to Correlation and Regression

### **Syllabus**

### Unit I

### [13 Hours]

**Matrices** – Introduction – Determinants – Inverse of a matrix – Rank of a Matrix – Eigen value Problems.

### Unit II

**System of Simultaneous Linear algebraic Equation:** Gauss elimination, Gauss Jordan, Gauss Seidel methods. **The solution of Numerical Algebraic and Transcendental equation** – Bisection method – Newton Raphson method – False position method.

Unit III

Numerical Differentiation: Newton's forward Difference - Backward Difference - Startling formula Numerical Integration: Trapezoidal Rule and Simpson's rule - Numerical solution of ordinary differential equations: Taylor method & Runge-kutta method.

### Unit IV

**Measures of central tendency:** Mean (Individual Series), Median (Discrete Series) and Mode (Continuous Series) – Relationship among mean, median and mode. *Case study: Calculate mean, median and mode for students mark list\**. **Measures of dispersion:** Range, quartile deviation, mean deviation and Standard deviation.

### Unit V

**Correlation**: Karl Pearson's coefficient of correlation – **Rank correlation regression**: Regression Equations – *Difference between Correlation and Regression*\*.

### **Books for Study**

- 1. Dr. Venkataraman. M. K, (2001), "Engineering Mathematics" Volume II, Third Edition, NPC (Unit I).
- Kandasamy. P, Thilagavathi. K, Gunavathi. K, (2006), "Numerical Methods", Revised Edition, New Delhi, S. Chand and Company Ltd, ISBN-13: 9788121914383. (Unit II & III).
- 3. Pillai.R.S.N, Bagavathi.V, (2005), "Statistical Methods", New Delhi, Sultan Chand and Sons Company Limited, (Unit IV & V).

[13 Hours]

## [13 Hours]

### [13 Hours]

[13 Hours]

### **Books for Reference**

- 1. N.P.Bali., Dr. Manish Goyal., (2010),"A text book of Engineering Mathematics", vol 1, ,9th edition, University science Press, New Delhi. ISBN- 9788131808320.
- 2. Gupta .S.C, Kapoor .V.K, (2018), "Fundamental of Mathematical Statistics", Sultan Chand and Sons Tb, ISBN-13:9788180549687.
- 3. https://www.scribd.com/doc/205496933/Mathematical-Structures-for-Computer-Science

PSO	PSO1	PSO2	PSO3	PSO4	PSO5
СО					
CO1	Н	М	Н	М	L
CO2	М	Н	Н	Н	М
CO3	М	Н	Н	М	М
CO4	Н	Н	М	Н	Н

### Mapping

Course Designed by	Verified by HOD	Checked by	Approved by
Name and Signature	Name and Signature	Co-ordinator CDC	COE
Name:	Name:	Name:	Name:
Mr. R. Jayaprakash	Ms. C. Keerthana	Mr. K. Srinivasan	Dr. R. Muthukumaran
Signature:	Signature:	Signature:	Signature:

### [20UCT103]

Programme	B. Sc	Programme Title:	Bachelor of S	cience
Code:			(Computer Te	echnology)
Course Code:	20 UCT 103	Title	Batch:	2020-23
		LAB – I -	Semester	Ι
		PROGRAMMING IN C		
Hrs/Week:	04		Credits:	02

### **Course Objective**

On successful completion of this subject the students will be able to enhance their analyzing and problem solving skills and use the same for writing programs in C.

### **Course Outcomes (CO)**

K3	CO1	To remember the concept of data types, decision making and looping control
		statements
K4	CO2	To get the idea of array, strings and functions in C
K5	CO3	To access the file information through open/close and reading/writing
		operations in a file

### **Sample Programs**

- 1. Write a C program check whether the given number is Armstrong or not (Using if condition)
- 2. Write a C program to find maximum or minimum in an array (Using Single Dimensional array, Switch Case).
- 3. Write a C program to find the factorial of a given number (Using for loop.).
- 4. Write a C program to generate Fibonacci series. (Using For loop)
- 5. Write a C program to generate N prime numbers. (Using For loop)
- 6. Write a C program to find whether the number is palindrome or not (Using String Functions).
- 7. Write a C program to check whether the given year is leap year or not (Using if else condition).

- 8. Write a C program to generate a Pascal triangle. (Using For loop)
- 9. Write a C program to check whether a person is eligible for voting or not. (Using if else condition).
- 10. Write a C program to perform linear search in a given array. (Using For loop)
- Write a C program to display transpose matrix of a given number. (Using Two Dimensional Array)
- 12. Write a C program for matrix multiplication. (Using Two Dimensional Array)
- 13. Write a C program to perform string concatenation. (Using String Functions)
- 14. Write a C program for sorting a string Using user defined function. (Using String Functions)
- Write a C program to convert uppercase to lower case and vice versa. (Using String Functions)
- Write a C program to insert or delete an element in an array. (Using Single Dimensional Array)
- 17. Write a C program to arrange the array of numbers in ascending or descending order. (Using Two Dimensional Array)
- 18. Write a C program to find GCD of two numbers. (Using recursion)
- 19. Write a C program for dynamic memory allocation. (Using Pointers)
- 20. Write a C program to merge two files. (Using Files)
- 21. Write a C program to read and write to the file Using fread() and fwrite() functions. (Using Files)
- 22. Write a C program to create a file and store the information about a person. (Using Files)
- 23. Write a C program to count numbers of words, blank spaces, special symbols, vowels in a given text using pointers.
- 24. Write a C program to display a character along with its location in a file Using ftell().

Power point Presentations, Experience Discussion, Case Study

## Mapping

PSO	PSO1	PSO2	PSO3	PSO4	PSO5
СО					
CO1	Н	Н	Н	М	L
CO2	Н	Н	Н	М	М
CO3	Н	Н	Н	М	L

Course Designed by	Verified by HOD	Checked by	Approved by
Name and Signature	Name and Signature	Co-ordinator CDC	COE
Name:	Name:	Name:	Name:
Ms. C. Keerthana	Ms. C. Keerthana	Mr. K. Srinivasan	Dr. R. Muthukumaran
Signature:	Signature:	Signature:	Signature:

Programme	B. Sc	Programme Title:	Bachelor of Science	
Code:			(Computer T	echnology)
Course Code:	20UCT204	Title	Batch:	2020-23
		CORE III: OBJECT	Semester	II
		ORIENTED		
		PROGRAMMING WITH C++		
Hrs/Week:	04		Credits:	03

### **Course Objective**

To provide in-depth coverage of object-oriented programming principles and techniques in C++.

### **Course Outcomes (CO)**

K1	CO1	To recollect keywords, tokens, data types, oops concepts and control structures
		in C++
K2	CO2	To understand the design issues involved with variable allocation and binding,
		functions, classes and objects
K3	CO3	To apply features of object oriented programming to solve real world
		problems using constructors, destructors and operator overloading concepts
K4	CO4	To interpret the concepts of pointers, managing console I/O operators and file
		operations in C++

### Syllabus

### Unit – I

### [11 Hours]

**Principles of Object-Oriented Programming**: Procedure-Oriented Programming – Object Oriented Programming Paradigm – Basic Concepts of OOP – *Benefits of OOP\**. **Beginning** with C ++: Structure of C ++ Program. Tokens, Expressions and Control Structures:

### [20UCT204]

[11 Hours]

Tokens – Keywords – Identifiers - Data types – Declaration of Variables – Dynamic Initialization of Variables – Reference Variables – Operators – Scope Resolution Operator – Expressions - Operator Precedence – Control Structures.

#### Unit - II

**Functions in C++:** The Main () Function – Function Prototype – Call by Reference – Return by Reference - Inline Functions – Default Arguments – Function Overloading – Friend and Virtual Functions. **Classes and Objects:** Specifying Class – Defining Member Functions – Private Member Functions – Array with a Class – Static Data Members – Static Member Functions – Array of Objects – Objects as Function Arguments – Returning Objects – Const Member Functions.

#### Unit - III

**Constructors and Destructors:** Constructors – Parameterized Constructors – Multiple Constructors in a class – Copy Constructors - Dynamic Constructors – Destructors. **Operator Overloading and Type Conversion:** Defining Operator Overloading Function – Overloading Unary Operators – Overloading Binary Operators – Overloading Operators with Friend Functions – *Rules for Overloading Operators*\*.

#### Unit - IV

**Inheritance:** Defining Derived Classes – Types of Inheritance – Virtual Base Classes – Abstract Classes – Nesting of Classes. **Pointers, Virtual Functions and Polymorphism:** Pointers to Objects – this Pointer – Pointers to Derived Classes – Virtual Function - Pure Virtual Functions.

#### Unit - V

**Managing Console I/O Operators:** C++ Streams – Stream Classes – Unformatted I/O Operator – Formatted Console I/O Operations. **Working with Files:** Classes for File Stream Operations – Opening and Closing a File – Detecting end–of-File - File Open Modes – File Pointers and Their Manipulators.

Note: \*Italicized texts are for self study

### [10 Hours]

[10 Hours]

### [10 Hours]

Power point Presentations, Seminar, Quiz, and Assignment

### **Books for Study**

1. BalaGurusamy .E, (2013), "Object Oriented Programming with C++", 6<sup>th</sup> edition TMH Publication, ISBN-13: 9781259029936.

### **Books for Reference**

- 1. Ashok N Kamthane, (2009), "Object-Oriented Programming with ANSI and Turbo C++", Pearson Education publication, ISBN-13: 978-8131703830.
- 2. Maria Litvin and Gary Litvin, (2002), "C++ for you", Vikas Publication, ISBN-13: 9788125912026.
- 3. John R Hubbard, (2009), "Programming with C++", 3<sup>rd</sup> Edition, TMH Publication, ISBN-13: 978-0070144811.
- 4. Bhushan Trivedi, (2010) "Programming with Ansi C++", Oxford University Press, ISBN-13: 9780198063087.
- 5. https://www.syncfusion.com/resources/techportal/ebooks/cplusplus

PSO	PSO1	PSO2	PSO3	PSO4	PSO5
СО					
CO1	М	Н	Н	М	М
CO2	Н	Н	Н	Н	М
CO3	Н	Н	Н	Н	Н
CO4	Н	Н	Н	Н	Н

### Mapping

Course Designed by	Verified by HOD	Checked by	Approved by	
Name and Signature	Name and Signature	Co-ordinator CDC	COE	
Name:	Name:	Name:	Name:	
Ms. K.S. Leelavathi	Ms. C. Keerthana	Mr. K. Srinivasan	Dr. R. Muthukumaran	
Signatura	Signatura	Signatura	Signatura	
Signature:	Signature:	Signature:	Signature:	

Programme	B. Sc	Programme Title:	Bachelor of Science	
Code:			(Computer Technology)	
Course Code:	20UCT205	Title	Batch:	2020-23
		CORE IV: DATA	Semester	II
		STRUCTURES		
Hrs/Week:	04		Credits:	03

### **Course Objective**

To understand the concepts of array, stack, queue, list, linked list, tree and their computer applications.

### **Course Outcomes (CO)**

K1	CO1	To remember arrays, stack/queue operations and trees
K2	CO2	To understand and develop skills to analyze simple linear and non linear data
		structures
K3	CO3	To apply the concept of linked lists, graphs and trees for the real world
		problems
K4	CO4	To evaluate file organizations, various searching and sorting methodologies

### Syllabus

### Unit - I

### [10 Hours]

**Introduction** - Definition – Structure and properties of Algorithms – Development of an Algorithm – Data structures and Algorithms – Data structure – Definition and Classification. **Arrays:** Introduction – *Array Operations\** - Number of elements in an array, representation of Arrays in Memory, Applications.

### [20UCT205]

### [10 Hours]

[10 Hours]

[11 Hours]

**Stacks:** Introduction – Stack Operations – Applications .**Queues:** Circular Queues – Other types of Queues – Applications.

### Unit - III

Unit - II

**Linked Lists:** Introduction – Singly Linked Lists – Circular Linked Lists – Doubly Linked Lists – Applications.

### Unit - IV

Unit – V

**Trees:** Introduction – Trees – Basic Terminologies - Representation of Trees. **Binary Trees:** Basic Terminologies and Types - Representation of Binary Trees - Binary Tree Traversals – Applications. **Graphs:** Introduction – Definition and basic Terminologies.

**File Organizations:** Introduction – Files - Keys – Basic File Operations – Sequential File Organizations – Indexed sequential File Organizations – Direct File Organizations. **Searching:** *Linear search*\* – Binary search. **Sorting:** Merge sort and Quick sort.

Note: \*Italicized texts are for self study

Power point Presentations, Group Discussions, Seminar, Quiz, Assignment

### **Books for Study**

1. GAV Pai, (2011), "Data Structures and Algorithms – Concepts, Techniques and Applications", Tata MCGrawHill Publications, ISBN-13: 978-0-07-066726-6.

### **Books for Reference**

1. Aaron M Tanenbaum, Yedidyeh langsam, Moshe J Augenstein,(2018) "Data Structure using C", Facsimile Edition, Pearson India, ISBN-13: 978-8131702291.

### [11 Hours]

- Ashok N Kamthane, (2009), "Programming and Data Structures", Pearson Education, 1<sup>st</sup> Indian Print, ISBN-13: 978-8131724224.
- 3. https://www.syncfusion.com/resources/ebooks/datastructurespart1
- 4. https://www.syncfusion.com/resources/ebooks/datastructurespart2

PSO	PSO1	PSO2	PSO3	PSO4	PSO5
СО					
CO1	Н	Н	М	М	М
CO2	Н	М	М	Н	Н
CO3	М	М	Н	М	М
CO4	М	Н	L	М	М

Course Designed by	Verified by HOD	Checked by	Approved by
Name and Signature	Name and Signature	Co-ordinator CDC	COE
Name:	Name:	Name:	Name:
Ms. C. Keerthana	Ms. C. Keerthana	Mr. K. Srinivasan	Dr. R. Muthukumaran
Signature:	Signature:	Signature:	Signature:

Programme	B. Sc	<b>Programme Title:</b>	Bachelor of Science	
Code:			(Computer Technology)	
Course Code:	20UCT2A2	Title	Batch:	2020-23
		ALLIED II: DISCRETE	Semester	II
		MATHEMATICS		
Hrs/Week:	04		Credits:	04

### **Course Objective**

To instruct the concepts of Set Theory, Prepositional Calculus, Relations and Graph Theory.

### **Course Outcomes (CO)**

K1	CO1	To keep in mind about the Set theory and its laws
K2	CO2	To understand the law relating to Prepositional calculus, Tautologies and
		Contradiction
K3	CO3	To implement the conceptual knowledge of Relations and Functions
K4	CO4	To evaluate the elements related to various aspects of Graph Theory and its
		representation

### **Syllabus**

### Unit – I

### [10 Hours]

[10 Hours]

Mathematical logic – Introduction - Prepositional calculus – Basic logical operations -Tautologies - Contradiction - Argument - Method of proof.

### Unit – II

Set theory-Introduction-Set & its Elements - Set Description - Types of sets-*Venn-Euler Diagrams\**- Set operations & Laws of set theory-Fundamental products-partitions of sets - minsets- Algebra of sets and Duality.

### [20UCT2A2]

### [10 Hours]

Relations – Set operation on relations-Types of Relations – Partial order relation – Equivalence relation – Composition of relations – Functions – Types of functions – Invertible functions – *Composition of functions\**.

### Unit – IV

Unit – III

Graph Theory – Basic terminology – Paths, Cycle and Connectivity – Sub graphs – Types of graphs – Isomorphic Graphs, Homeomorphic Graphs.

### Unit – V

Representation of graphs in computer memory – Operations on Graphs – Shortest path problems: Un weighted Graph and Weighted Graph – Planar Graph.

Note: Note: \*Italicized texts are for self study

Power Point Presentations, Quiz, Assignment, Case Study

### **Books for Study**

 Sharma J. K, (2005) "Discrete Mathematics", 3<sup>rd</sup> Edition, MacMillan India Ltd, ISBN-13: 9780230322301.

### **Books for Reference**

- N. Chandrasekaran and M. Umaparvathi, (2015), "Discrete Mathematics", Second Ed, ISBN-978-81-203-5097-7
- J.P. Tremblay, R.Manohar, (2008), "Discrete Mathematical Structures with applications to Computer Science" Tata McGraw-Hill Publishing company pvt. Ltd., New Delhi, 35th edition.
- 3. Veerajan T., (2010),"Discrete Mathematics with Graph Theory and Combinatorics", 10th edition, Tata McGraw Hill Companies.
- 4. http://pdfebooklibrary.com/ebooks/discrete-mathematics-book-download.pdf

# [11 Hours]

[11 Hours]

### [20UCT2A2]

### Mapping

PSO	PSO1	PSO2	PSO3	PSO4	PSO5
СО					
CO1	Н	М	М	М	Н
CO2	Н	Н	Н	Н	М
CO3	Н	Н	М	L	Н
	TT	TT	TT	M	N
04	Н	Н	Н	M	IVI

Course Designed by	Verified by HOD	Checked by	Approved by
Name and Signature	Name and Signature	Co-ordinator CDC	COE
Name:	Name:	Name:	Name:
Mr. R. Jayaprakash	Ms. C. Keerthana	Mr. K. Srinivasan	Dr. R. Muthukumaran
Signature:	Signature:	Signature:	Signature:

Programme	B. Sc	Programme Title:	Bachelor of So	cience
Code:			(Computer Te	chnology)
Course Code:	20UCT206	Title	Batch:	2020-23
		LAB – II:	Semester	II
		PROGRAMMING IN C++		
		WITH DATA		
		STRUCTURES		
Hrs/Week:	04		Credits:	02

### **Course Objective**

To develop the programming ability in C++ by knowing the OOPS concepts like Encapsulation, Abstraction, Inheritance, Polymorphism, Exception handling.

### **Course Outcomes (CO)**

K3	CO1	To recollect the structure of the C++ programming language
K4	CO2	To understand how to implement copy constructors and class member concept of data abstraction and encapsulation and to overload functions and operators in C++
K5	CO3	To access how inheritance promote code reuse, how virtual functions implement dynamic binding with polymorphism, how to design and implement generic classes with C++ templates and how to use exception handling in C++ programs

### Sample Programs

### [Total Hours: 52]

- 1. Write a C++ program to check given two strings are equal or not using user defined function.
- 2. Write a C++ program to swap two numbers by function through pass by value, address and reference.
- 3. Write a C++ program to calculate the area of regular hexagon using userdefined function with arguments and return value.

- 4. Write a C++ program to find largest of two numbers using inline function.
- 5. Write a C++ program to find volume of cube, cylinder and rectangle using function overloading.
- 6. Write a C++ program to find LCM of two numbers using recursive function.
- 7. Write a C++ program to display numbers in Floyd triangle format using class.
- 8. Write a C++ program to find sum of individual digits of natural numbers using class.
- 9. Write a C++ program to solve the second order quadratic equation using class.
- 10. Write a C++ program to find mean of two numbers using friend function.
- 11. Write a C++ program to check prime number or not using constructor, destructor and copy constructor.
- 12. Write a C++ program for stack operation.
- 13. Write a C++ program for queue operation.
- 14. Write a C++ program for single linked list operation.
- 15. Write a C++ program for merging and sorting of two arrays.
- 16. Write a C++ program to overload ++ unary operator.
- 17. Write a C++ program to concatenate two strings by overloading binary operator ++ using member function.
- 18. Write a C++ program to overload binary operator '+' and '-'using friend function.
- 19. Write a C++ program to process employee pay slip processing using single inheritance.
- 20. Write a C++ program to process student details using multiple inheritance.
- 21. Write a C++ program using hybrid inheritance.
- 22. Write a C++ program using "virtual" keyword.
- 23. Write a C++ program for conversion of one class to another class.
- 24. write a C++ program to display successor and predecessor of a given number using concept of pointer to derived and base class.
- 25. Write a C++ program to illustrate the concept of new and delete operators.
- 26. Write a C++ program to perform file operations using read() and write() functions.

- 27. Write a C++ program to convert uppercase to lowercase and vice versa in a file.
- 28. Write a C++ program to copy from one file to another file using command line arguments.
- 29. Write a C++ program to merge two files into one file
- 30. Write a C++ program for class template.
- 31. Write a C++ program for function template.

Power point Presentations, Activity

PSO	PSO1	PSO2	PSO3	PSO4	PSO5
C0					
CO1	Н	Н	Н	Н	Н
CO2	Н	Н	Н	Н	Н
CO3	Н	Н	Н	М	Н

### Mapping

Course Designed by	Verified by HOD	Checked by	Approved by
Name and Signature	Name and Signature	Co-ordinator CDC	COE
Name:	Name:	Name:	Name:
Ms. K. S. Leelavathi	Ms. C. Keerthana	Mr. K. Srinivasan	Dr. R. Muthukumaran
C'an atoma	C'in material	<u>Cianatana</u>	Si a matana a
Signature:	Signature:	Signature:	Signature:

[13 Hours]

[13 Hours]

Programme	B. Sc	Programme Title:	Bachelor of Sc	ience
Code:			(Computer Tec	chnology)
Course Code:	20UCT307	Title	Batch:	2020 - 23
		CORE V: JAVA	Semester	III
		PROGRAMMING		
Hrs/Week:	05		Credits:	04

### **Course Objective**

To provide profound coverage on classes, multithreading, exception handling, applets and file handling in Java.

### **Course Outcomes (CO)**

K1	CO1	To remember about classes, objects, members of a class and relationships
		among them needed for a specific problem
K2	CO2	To comprehend the concepts of inheritance, interface and package
K3	CO3	To implement error handling techniques using exception handling
K4	CO4	To evaluate the concepts of thread, applet and files

### Syllabus

### Unit – I

**Java Evolution** – History, Features, How Java differs from C and C++, Java support systems, Java environment – Overview of Java Language – Constants, Variables and Data Types - *Operators and Expressions*\* – Decision Making and Branching.

### Unit – II

Classes, Objects and Methods – Arrays, Strings and Vectors – Interfaces: Multiple Inheritances – Packages: Putting Classes Together.

### [20UCT307]

### [13 Hours]

**Multithreaded Programming:** Creating Threads – Extending the Thread Class – Stopping and Blocking a Thread – Life Cycle of a Thread – Using Thread Methods – Thread Exceptions – Thread Priority –Implementing the Runnable Interface. **Managing Errors and Exceptions**: Types of Errors – Exceptions – Syntax of Exception Handling Code – *Multiple Catch Statements*\* – Using Finally Statements.

### Unit – IV

Unit – III

**Applet Programming:** How Applets Differ From Applications – Preparing to Write Applets – Building Applet Code – Applet Life Cycle – Creating an Executable Applet – Applet Tag – Adding Applet to HTML File – Running the Applet – Passing Parameters to Applets – Aligning the Display– Displaying Numerical Values – Getting Input From the User - Event Handling. **Graphics Programming** –The Graphics Class – Lines and Rectangles – Circles and Ellipses – Drawing Arcs – Drawing Polygons – Line Graphs – Using Control Loops in Applets – Drawing Bar Chart.

### Unit – V

Managing Input / Output Files in Java: Concept of Streams – Stream Classes – Byte Stream Classes – Serialization – Character Stream Classes – Using Streams – Other Useful I/O Classes – Using the File Class – Input / output Exceptions – Creation of Files – Reading / Writing Characters – Handling Primitive Data Types – Concatenating and Buffering Files .

Note: \*Italicized texts are for self study

Power point Presentations, Seminar, Assignment, Experience Discussion

### **Books for Study**

 Balagurusamy. E, (2011), "Programming With JAVA A Primer", 2<sup>nd</sup> Edition, Tata McGraw Hill Publications, ISBN-13: 9780070141698.

### [13 Hours]

### [13 Hours]
### **Books for Reference**

- John R. Hubbard, (2007), "Programming with Java", 2<sup>nd</sup> Edition, Schaum's Outline Series, Tata McGraw Hill Publications, ISBN-13: 9780070589421.
- 2. Timothy Budd, (2007), "Understanding Object Oriented Programming with Java", Pearson Education, ISBN-13: 9780201308815.
- 3. Deitel & Deitel, (2009), "Java TM: How to Program", 9<sup>th</sup> Edition, PHI, ISBN-13: 9780136123712.
- 4. iiti.ac.in/people/~tanimad/JavaTheCompleteReference.pdf
- 5. http://www.onlineprogrammingbooks.com/learning-java-4th-edition/
- 6. https://www.javatpoint.com/serialization-in-java
- 7. https://www.journaldev.com/2452/serialization-in-java

PSO	PSO1	PSO2	PSO3	PSO4	PSO5
со					
CO1	Н	Н	Н	М	Н
CO2	Н	Н	Н	Н	Н
CO3	Н	Н	Н	М	Н
CO4	М	Н	Н	М	М

## Mapping

# [20UCT307]

Course Designed by	Verified by HOD	Checked by	Approved by
Name and Signature	Name and Signature	Co-ordinator CDC	COE
Name:	Name:	Name:	Name:
Ms. K.S.Leelavathi	Ms. C. Keerthana	Mr. K. Srinivasan	Dr. R. Muthukumaran
Signature:	Signature:	Signature:	Signature:

## [20UCT308]

Programme	B. Sc	Programme Title:	Bachelor of Sc	ience
Code:			(Computer Tec	chnology)
Course Code:	20UCT308	Title	Batch:	2020 - 23
		CORE VI: DATABASE	Semester	III
		MANAGEMENT		
		SYSTEM		
Hrs/Week:	05		Credits:	04

#### **Course Objective**

To introduce the fundamental concepts of Relational DBMS using ORACLE.

#### **Course Outcomes (CO)**

K1	CO1	To keep in mind relationships, Normal forms, Basic DDL Commands, DML
		Commands, Grouping Functions using SQL
K2	CO2	To comprehend deep knowledge about the basics of SQL and construct
		queries using ORACLE
K3	CO3	To apply joins and set operators, control structures and embedded SQL for
		data management and retrieval techniques
K4	CO4	To analyze the basic issues of transaction processing, concurrency control
		and understand the importance of PL/SQL Cursors and Exceptions
K4	CO4	To analyze the basic issues of transaction processing, concurrency contro and understand the importance of PL/SQL Cursors and Exceptions

#### **Syllabus**

#### Unit - I

[13 Hours]

**Database Concepts** – **A Relational approach:** Database – Relationships – DBMS – The Relational Data Model – Integrity Rules – Theoretical Relational Languages. **Database Design: Data Modeling and Normalization:** Data Modeling – Dependency – Database Design – Normal forms – Dependency Diagrams – De Normalization.

#### Unit - II

#### [13 Hours]

Oracle9i: An Overview: Personal Database - Client/Server Databases - Oracle9i: An

[20UCT308]

Introduction – The SQL \*Plus Environment – SQL – Sample Databases. **Oracle Tables: Data Definition Language (DDL)**: Naming Rules and Conventions – Data Types – Constraints – Create, Display, Alter, Drop, *Rename and Truncating Oracle Table*\*.

Unit - III

**Working with Tables: Data Management and Retrieval:** DML – Adding a New Row/Record – Customized Prompts – Updating and Deleting an Existing Rows/Records – Retrieving Data from a Table – Arithmetic Operations – Restricting Data with a WHERE clause – Sorting. **Functions and Grouping:** Built-In functions – Grouping Data.

Unit - IV

Multiple Tables: Joins and Set operators: Join – Set Operators. PL/SQL – A Programming Language: History – Fundamentals of PL/SQL – PL/SQL Block Structure – Comments – Data Types – Other Data Types\* – Variable Declaration – Anchored Declaration – Assignment Operation – Substitution Variables – Printing – Control Structures and Embedded SQL: Control Structures – SQL in PL/SQL – Data Manipulation – Transaction Control Statements.

#### Unit - V

**PL/SQL Exceptions and Composite Data Types:** Cursors: Types of Cursor – Implicit cursor – Explicit cursor- Action on Explicit cursors -Exceptions – Types of Exceptions. Composite Data Types – PL/SQL Records – PL / SQL Tables . **Named Blocks:** Procedures – Functions – Packages – Triggers. Case study: Connection of front end VB 6.0 and Back end Oracle 9i.

Note: \*Italicized texts are for self study

Power point Presentations, Group Discussions, Seminar, Quiz, Assignment

 Nilesh Shah, (2009), "Database Systems Using Oracle", 2<sup>nd</sup> Edition, PHI Publication, Indian Reprint, ISBN-13: 9788120332362.

#### [13 Hours]

[13 Hours]

#### [13 Hours]

### **Books for Reference**

- Arun Majumdar and Pritimoy Bhattacharya, (2017), "Database Management Systems", 1<sup>st</sup> Edition, TMH, ISBN-13: 978-0074622391.
- Gerald V. Post, (2006), "Database Management Systems", 3<sup>rd</sup> Edition, TMH Publication, ISBN-13: 9780070635265.
- Jonathan Gennick, (2006), "Oracle SQLPlus Pocket Reference", 2<sup>nd</sup> Edition, E. H. J. Pallett Publication, ISBN-13: 978-0596526887.
- 4. http://freecomputerbooks.com/An-Introduction-to-Relational-Database-Theory.html

PSO	PSO1	PSO2	PSO3	PSO4	PSO5
СО					
CO1	Н	Н	Н	М	L
CO2	Н	Н	Н	Н	М
CO3	Н	Н	Н	Н	М
CO4	Н	М	Н	М	L

Mapping

Course Designed by	Verified by HOD	Checked by	Approved by
Name and Signature	Name and Signature	Co-ordinator CDC	COE
Name:	Name:	Name:	Name:
Ms. C. Keerthana	Ms. C. Keerthana	Mr. K. Srinivasan	Dr. R. Muthukumaran
Signature:	Signature:	Signature:	Signature:

Programme Code:	B. Sc	Programme Title:	Bachelor of Science	
			(Computer Tec	chnology)
Course Code:	20UCT309	Title	Batch:	2020 - 23
		CORE VII:	Semester	III
		OPERATING		
		SYSTEMS		
Hrs/Week:	05		Credits:	04

To gain insight on to the fundamentals of Operating Systems and explore on Process, Storage and File management of Operating Systems.

#### **Course Outcomes (CO)**

K1	CO1	To keep in mind about operating system services, process, scheduling and memory allocations
K2	CO2	To comprehend the various process management concepts including scheduling, synchronization, and deadlocks
K3	CO3	To implement CPU Scheduling algorithms for process scheduling and deploy a deep knowledge about the memory management concepts including swapping, paging and segmentation
K4	CO4	To review synchronization problems, accessing methods in Files, Disk scheduling

## Syllabus

#### Unit - I

## [13 Hours]

Introduction: What is an Operating System – Evolution of Operating system. **Operating-System Structures**: System Components- Operating System Services –System Calls – System Programs – System Structure.

[20UCT309]

#### [13 Hours]

[13 Hours]

**Process Management**: Process Concept – Process scheduling. **Threads:** Overview – Benefits- User and Kernel Threads- Multithreading Models. **CPU Scheduling**: Scheduling Criteria – Scheduling Algorithms. **Process Synchronization**: The Critical-Section Problem – Semaphores – Classic problems of Synchronization.

Unit - III

**Deadlocks**: Deadlock Characterization – Methods for handling Deadlock – Deadlock prevention – Deadlock avoidance – Deadlock detection – Recovery from Deadlock – **Storage Management**: Swapping – Contiguous Memory allocation – Paging – Segmentation.

Unit - IV

**Virtual memory**: Demand Paging –Page Replacement: FIFO Page Replacement – Optimal Page Replacement – LRU Page Replacement. **File-System Interface**: File concept – *Access methods*\* – Directory Structure.

#### Unit - V

**File-System Implementation**: File System Structure – Allocation methods. **Mass Storage Structure:** Disk Structure – Disk Scheduling. **Case study:** Linux, Windows XP, *Android OS* (*Memory management*)\*.

Note: \*Italicized texts are for self study

Power point Presentations, Group Discussions, Seminar, Quiz, Assignment, Case Study

#### **Books for Study**

1. Abraham Silberschatz, Peter Baer Galvin, Greg Gagne (2011), "Operating System Concepts" 6th Edition, John Wiley and Sons, ISBN-13 9789812530554.

# [13 Hours]

[13 Hours]

## Unit - II

### **Books for Reference**

- Achyut.S Godbole(2005), "Operating Systems", 1<sup>st</sup> Edition, TMH Publications, ISBN-9780070591134.
- H. M Deitel (2004), "Operating Systems", 3<sup>rd</sup> Edition, Pearson Education Publication, ISBN 13: 9780536212153.
- 3. D.M. Dhamdhere (2011), "Systems Programming and Operating Systems ", 2<sup>nd</sup> Revised Edition, Tata Mcgraw Hill Publication.
- 4. http://www.faadooengineers.com/threads/9773-Operating-system-by-galvin-pdf-Free-Download
- 5. http://nptel.ac.in/courses/106108101/13
- 6. https://developer.android.com/topic/performance/memory-overview.html
- https://www.geeksforgeeks.org/operating-system-types-operating-systems-awaitingauthor/

PSO	PSO1	PSO2	PSO3	PSO4	PSO5
со					
CO1	М	Н	Н	Н	Н
CO2	Н	Н	Н	Н	Н
CO3	Н	Н	Н	Н	Н
CO4	М	Н	Н	Н	Н

#### Mapping

Course Designed by	Verified by HOD	Checked by	Approved by
Name and Signature	Name and Signature	Co-ordinator CDC	COE
Name:	Name:	Name:	Name:
Ms. C. Keerthana	Ms. C. Keerthana	Mr. K. Srinivasan	Dr. R. Muthukumaran
Signatura	Signatura	Signatura	Signatura
Signature:	Signature:	Signature:	Signature:

Programme	B. Sc	Programme Title:	Bachelor of S	cience
Code:			(Computer Te	echnology)
Course Code:	20UCT3A3	Title	Batch:	2020 - 23
		ALLIED IV: MICRO	Semester	III
		PROCESSOR AND ITS		
		APPLICATIONS		
Hrs/Week:	05		Credits:	04

To know about Intel 8086, Intel 386 and 486 microprocessors, Memory and I/O addressing and MOTOROLA microprocessors.

#### **Course Outcomes (CO)**

K1	CO1	To remember the microprocessor basic concepts, types of processors and
		instruction sets
K2	CO2	To get the idea of assembly language program for 8086
K3	CO3	To deploy designing of memory and I/O addressing of various microprocessors
K4	CO4	To review interfacing of A/D converter and applications

#### **Syllabus**

#### Unit - I

#### [13 Hours]

Introduction to Microprocessors: Evolution of Microprocessors – Single- chip Microcomputer – Embedded Microprocessors – Bit-Slice Processors – Microprogramming – RISC and CISC Processors – Scalar and Superscalar Processors – Vector Processors – Array Processors – Digital Signal Processors.

#### [20UCT3A3]

#### [13 Hours]

**16-Bit Intel Microprocessors:** Intel 8086 – Pin Description of Intel 8086 – Register organization of 8086 – BIU and EU – Interrupts – 8086 Based Computer System – Addressing Modes of 8086. **8086 Instruction Set** – Instruction Groups – Addressing Mode Byte – Segment Register Selection – Segment Override – 8086 Instructions.

Unit - III

Intel 386 and 486 Microprocessors: Intel 386 and 486 Microprocessor – 486DX Architecture – Register Organization of 486 Microprocessor – Memory Organization – Operating Modes of Intel 486 – Virtual Memory – Memory Management Unit – Interrupts and Exceptions – Addressing Modes of 80486 – *Input devices*\* – Output devices.

#### Unit - IV

Memory and I/O Addressing – 8086 Addressing and Address Decoding: Address decoders – ROM addressing decoding - RAM address decoding. Programmable I/O Ports: PPI Intel 8255 and Intel 82C55 – Operating modes of 8255 – BSR – Control groups – Control word – DMA Data Transfer.

#### Unit - V

An Interfacing of A/D Converter and Applications: Introduction – Interfacing of ADC 0808 or ADC 0809 to Intel 8086 – Microprocessor-based Measurement and Control of Physical Quantities. Other Processors : Pentium Microprocessors – Pentium Pro Microprocessor – *Comparsion of core i3 vs core i5 vs core i7*\*.

Note: \*Italicized texts are for self study

Power point Presentations, Group Discussions, Seminar, Quiz, Assignment, Case Study

#### Unit - II

#### [13 Hours]

## [13 Hours]

[13 Hours]

#### **Books for Study**

- Badri Ram, (2009), "Advanced Microprocessors and Interfacing", Tata McGraw-Hill Publishing Company Limited, ISBN-13:9780070434486.
- https://techtimely.wordpress.com/2011/07/01/difference-between-intel-core-i3i5-i7processors/ (Unit V - Comparsion of core i3 vs core i5 vs core i7)

#### **Books for Reference**

- Ray A.K, Bhurchandi K.M, (2012), "Advanced Microprocessors and Peripherals", 3<sup>rd</sup> Edition, Tata McGraw-Hill Publishing Company Limited, ISBN 13: 9781259006135.
- Douglas Hall, (2006), "Microprocessors & Interfacing", McGraw Hill, 2nd Edition, ISBN-13:9781259006159.
- John Uffenbeck, "The 8086/88 Family: Design, Programming & Interfacing", 1<sup>st</sup> Edition, PHI, ISBN-13: 9788120309333.
- http://www.nptel.ac.in/courses/Webcourse-contents/IISc-BANG/Microprocessors%20and%20Microcontrollers/pdf/Lecture\_Notes/LNm1.pdf

PSO	PSO1	PSO2	PSO3	PSO4	PSO5
C0					
CO1	М	L	Н	М	М
CO2	L	М	М	Н	М
CO3	Н	Н	М	Н	М
CO4	М	Н	М	М	М

#### Mapping

# [20UCT3A3]

Course Designed by	Verified by HOD	Checked by	Approved by
Name and Signature	Name and Signature	Co-ordinator CDC	COE
Name:	Name:	Name:	Name:
Ms. A. Kalaivani	Ms. C. Keerthana	Mr. K. Srinivasan	Dr. R. Muthukumaran
Signature:	Signature:	Signature:	Signature:

Programme	B. Sc	Programme Title:	Bachelor of Sc	ience
Code:			(Computer Teo	chnology)
Course Code:	20UCT310	Title	Batch:	2020-23
		LAB – III - JAVA	Semester	III
		PROGRAMMING		
Hrs/Week:	04		Credits:	02

To utilize java programming concepts for developing, compiling and running java applications and applets.

#### **Course Outcomes (CO)**

K3	CO1	To recollect the concepts of control structures, polymorphism, inheritance, method overriding in Java
K4	CO2	To understand interface, package and multithreading
K5	CO3	To validate exception handling, file handling and to develop applets

#### Sample Programs

#### [Total Hrs : 52]

- 1. Write a java program to perform Arithmetic operations using Switch Case.
- 2. Write a java program to calculate the factorial of a given number. (Using Recursion)
- 3. Write a java program to check whether the given string is a palindrome or not. (Using If Else condition)
- 4. Write a java program to get student information and display it using array.
- 5. Write a java program for subclass using polymorphism, inheritance, method overriding and constructor.
- 6. Write a java program to find the largest of three numbers. (Using Conditional Operator)
- 7. Write a java program to merge and sort the given number of two arrays. (Using Single Dimensional Array)

- 8. Write a java program to perform the addition of two matrices. (Using Two Dimensional Array)
- 9. Write a java program to perform the comparison of two strings. (Using String Function)
- 10. Write a java program to calculate tax from the given current tax rate using the concept of Interface.
- 11. Write a java program to perform the usage of vector class.
- 12. Write a java program to illustrate the concept of Package creation.
- 13. Write a java program to illustrate the concept of multithreading using sleep() and stop() functions.
- 14. Write a java program to illustrate the concept of synchronization.
- 15. Write a java program to illustrate the concept of Exception Handling Mechanism.
- 16. Write a java program to develop an applet for calculator.
- 17. Write a java program to draw a face in Applet Programming.
- 18. Write a java applet program to illustrate the movement of a car.
- 19. Write a java program to create a new file and rename it.
- 20. Write a java program to illustrate the concept of copying bytes from one file to another.

Power point Presentations

PSO CO	PSO1	PSO2	PSO3	PSO4	PSO5
CO1	Н	Н	Н	Н	М
CO2	Н	Н	Н	М	Н
CO3	Н	Н	Н	М	Н

Mapping

# [20UCT310]

Course Designed by	Verified by HOD	Checked by	Approved by
Name and Signature	Name and Signature	Co-ordinator CDC	COE
Name:	Name:	Name:	Name:
Ms. K.S.Leelavathi	Ms. C. Keerthana	Mr. K. Srinivasan	Dr. R. Muthukumaran
Signature:	Signature:	Signature:	Signature:

Programme	B. Sc	Programme Title:	Bachelor of Sc	ience
Code:			(Computer Tea	chnology)
Course Code:	20UCT311	Title	Batch:	2020 - 23
		LAB- IV- DATABASE	Semester	III
		MANAGEMENT		
		SYSTEM		
Hrs/Week:	04		Credits:	02

To enable the students to know about ORACLE and SQL with practical Knowledge.

#### **Course Outcomes (CO)**

K3	CO1	To recollect the basic commands such as DDL, DML, TCL
K4	CO2	To understand about various set, join operations and group functions in PL/SQL
K5	CO3	To validate the PL/SQL cursors, GROUPBY clauses

#### **Sample Programs**

[Total Hrs: 52]

- 1. Write a query for DDL commands.
- 2. Write a query for DML commands.
- 3. Write a query for TCL commands.
- 4. Write a query for NOT NULL, CHECK, UNIQUE constraints.
- 5. Write a PL/SQL program to check the given number is odd or even.
- 6. Write a DATE, ARITHMETIC, NUMBER functions in SQL operations.
- 7. Write a query for JOIN operations (Self join, Outer join, Equi join)

- 8. Write a PL/SQL program to find the given number is prime or not.
- 9. Write a query for set operators (Union, Union all, Minus, Intersect)
- 10. Write a PL/SQL program to display the Fibonacci series for a given number.
- 11. Write a query for following i) ROWID ii) SYNONYM iii) SEQUENCE.
- 12. Write a PL/SQL program for user-defined exception to evaluate the commission.
- 13. Write a PL/SQL program using functions to display the factorial of the given number.
- 14. Write a PL/SQL program to check the given string is palindrome or not.
- 15. Write a PL/SQL block to delete and update using trigger.
- 16. Write a query for the HAVING clause.
- 17. Write a query for CONVERSION and GROUP function (Arithmetic and numeric).
- 18. Write a PL/SQL program for cursor (Explict) with parameter.
- 19. Write a query for GROUP BY clause.
- 20. Write a Program for personal details using Visual Basic as frontend and Oracle as backend.
- 21. Write a Program for student mark list using Visual Basic as frontend and Oracle as Backend.

Power point Presentations

Mapping

PSO CO	PSO1	PSO2	PSO3	PSO4	PSO5
CO1	Н	Н	Н	Н	М
CO2	Н	Н	Н	Н	Н
CO3	Н	М	Н	Н	М

# [20UCT311]

Course Designed by	Verified by HOD	Checked by	Approved by
Name and Signature	Name and Signature	Co-ordinator CDC	COE
Name:	Name:	Name:	Name:
Ms. C. Keerthana	Ms. C. Keerthana	Mr. K. Srinivasan	Dr. R. Muthukumaran
Signature:	Signature:	Signature:	Signature:

## [20UCT3N1]

Programme	B. Sc	Programme Title:	Bachelor of Sc	cience
Code:			(Computer Te	chnology)
<b>Course Code:</b>	20UCT3N1	Title	Batch:	2020 - 23
		Skill Based NON-MAJOR ELECTIVE I - HTML LAB	Semester	III
Hrs/Week:	01		Credits:	02

#### **Course Objective**

To understand the principles of creating an effective web page using HTML.

#### **Course Outcomes (CO)**

K3	CO1	To keep in mind the concept of Basic HTML tags
K4	CO2	To understand about ordered list and unordered list, creation of table, creations of forms
K5	CO3	To validate the creation of a simple webpage using basic HTML

#### **Sample Programs**

#### [Total Hrs: 13]

- 1. Create a HTML document using basic HTML tags.
- 2. Create a HTML program with text formatting tags.
- 3. Create a HTML program to set the background color.
- 4. Create a link by using HTML tags.
- 5. Create a HTML program to insert an image in a document.
- 6. Create a HTML program to create a table.
- 7. Create a HTML program to implement ordered list with numbers.
- 8. Create a HTML program to implement ordered list with alphabets.
- 9. Create a HTML program to implement unordered list (circle and square).
- 10. Create a Form with input box and submit button.
- 11. Create a Form with radio button input.
- 12. Create a simple webpage.

Power point Presentations

# Mapping

PSO CO	PSO1	PSO2	PSO3	PSO4	PSO5
CO1	Н	Н	Н	М	М
CO2	Н	Н	Н	М	L
CO3	Н	Н	Н	Н	М

Course Designed by	Verified by HOD	Checked by	Approved by
Name and Signature	Name and Signature	Co-ordinator CDC	COE
Name:	Name:	Name:	Name:
Ms. K. S. Leelavathi	Ms. C. Keerthana	Mr. K. Srinivasan	Dr. R. Muthukumaran
Signature:	Signature:	Signature:	Signature:

Programme	B. Sc	Programme Title:	Bachelor of S	cience
Code:			(Computer Te	chnology)
Course Code:	20UCT3N2	Title	Batch:	2020 - 23
		Skill Based NON-MAJOR ELECTIVE I - MULTIMEDIA LAB	Semester	III
Hrs/Week:	01		Credits:	02

To design and develop multimedia applications using Photoshop and Flash tools.

## **Course Outcomes (CO)**

K3	CO1	To keep in mind the basic concept of Photoshop tools and menus
K4	CO2	To understand drop shadow and scaling effects in an image
K5	CO3	To access the Web Page functionalities using Photoshop

#### Sample Programs

#### [Total Hrs: 13]

- 1. Convert Black and White Photo to Color Photo using Photoshop.
- 2. Create an animation to represent the growing Moon.
- 3. Create an animation to indicate a Ball bouncing on Steps.
- 4. Remove background noise from a photograph.
- 5. Create an animated cursor.
- 6. Fill text in with an image.
- 7. Create a drop shadow and scale its effects on a layer.
- 8. Adjust the perspective of an image using the Crop tool.
- 9. Create a mask based on color and change that color.
- 10. Create a Web Page using Photoshop.

Power point Presentations

# [20UCT3N2]

# Mapping

CO PSO	PSO1	PSO2	PSO3	PSO4	PSO5
CO1	Н	Н	Н	М	L
CO2	Н	Н	Н	М	L
CO3	Н	М	Н	Н	М

Course Designed by	Verified by HOD	Checked by	Approved by
Name and Signature	Name and Signature	Co-ordinator CDC	COE
Name:	Name:	Name:	Name:
Mr. R. Jayaprakash	Ms. C. Keerthana	Mr. K. Srinivasan	Dr. R. Muthukumaran
Signature:	Signature:	Signature:	Signature:
Signature.	Signature.	Signature.	Signature.

Programme	B. Sc	Programme Title:	Bachelor of Scien	ce
Code:			(Computer Technol	ology)
Course	20UCT 412	Title	Batch:	2020-23
Code:		CORE VIII: ADVANCED	Semester	IV
		JAVA PROGRAMMING		
Hrs/Week:	05		Credits:	04

To aim at imparting expertise in Web Application Development using J2EE tools.

#### **Course Outcomes (CO)**

K1	CO1	To remember the swing components
K2	CO2	To understand about servlets and Server Side Includes
K3	CO3	To implement JDBC connectivity and Java Server Pages
K4	CO4	To review the various types of beans

#### **Syllabus**

#### Unit - I

#### [15 Hours]

Tour of Swing: JApplet- Icons and Labels – JText Fields – JButtons – JCombo Boxes - JTabbed Panes – JScroll Panes – JTrees – JTables – Exploring Swing.

#### Unit - II

#### [16 Hours]

Servlet Overview and Architecture, Movement to Server-Side Java – Java Servlet - Practical applications for Java Servlets – Java Servlet Alternatives – *Reasons to Use Java Servlets*\* – Java Servlet Architecture. Servlet Basics – The Life Cycle of a Servlet – A Basic Servlet – Basic Servlet Source – Building and Installing the Basic Servlet – The HTML Required to Invoke the Servlet – Dissecting the Basic Servlet.

#### Unit – III

JSP – Conditions – Directives – Declarations- Implicit Variables – Scriptlets – Expressions. Servlet Sessions: Session Tracking – Working with Cookies.

### Unit - IV

Enterprise Java Bean: Introduction – Enterprise Java Bean Technology - Types of Bean - Examples of EJB. Server-Side includes - Servlet chaining: Uses for Servlet chain - Invoking a Servlet Chain– A practical Example using Servlet Chaining.

#### Unit- V

Servlets and JDBC – Two and Three-tier Database Access Models – JDBC Driver Types – JDBC Basics – A Basic JDBC Servlet – JDBC RMI.

Note: \*Italicized texts are for self study

Power point Presentations, Group Discussions, Seminar, Quiz, Assignment

#### **Books for Study**

- Herbert Schildt (2002), "JAVA 2: The Complete Reference", 5<sup>th</sup> Edition, Tata-McGraw Hill, ISBN-13: 9780070495432.
- James Goodwill, (1999), "Developing Java Servlets", 1<sup>st</sup> Edition, Techmedia, ISBN 81-7635-325-6.
- Rima Patel Sriganesh, Gerald Brose, Micah Silverman (2009), "Mastering Enterprise Java Beans 3.0", Wiley India Edition, Wiley India Pvt. Ltd, ISBN: 81-265-0921-X. (Unit V- Enterprise Java Bean)

#### **Books for Reference**

1. Subrahmanyam Allaramaju, Cedric Buest, Marc Wilcox, Sameer Tyagi, (2001),

[16 Hours]

# [16 Hours]

# [15 Hours]

- "Professional Java Server Programming J2EE", 1.3 Edition, WROX Press Ltd, ISBN-13: 978-1861005373.
- Jayson Falkner and Kevin Jones, (2004), "The J2EE Technology Web Tier", Addison-Wesley Professional, 1<sup>st</sup> Edition, ISBN: 0321136497.
- 4. http://nomembershipreqiered.net/j2ee-complete-reference-herbert-schildt-pdf-free-download-t9443.html
- 5. https://docs.oracle.com/cd/E13222\_01/wls/docs51/classdocs/JDBC\_RMI.html
- $6. \ https://www.tutorialspoint.com/java\_rmi/java\_rmi\_database\_application.htm$

PSO	PSO1	PSO2	PSO3	PSO4	PSO5
со					
CO1	М	Н	Н	Н	L
CO2	М	Н	Н	Н	L
CO3	L	Н	Н	Н	М
CO4	L	Н	Н	Н	L

#### Mapping

Course Designed by	Verified by HOD	Checked by	Approved by
Name and Signature	Name and Signature	Co-ordinator CDC	COE
Name:	Name:	Name:	Name:
Ms. A. Kalaivani	Ms. C. Keerthana	Mr. K. Srinivasan	Dr. R. Muthukumaran
Signatura	Signatura	Signatura	Cionatura
Signature:	Signature:	Signature:	Signature:

Programme	B. Sc	<b>Programme Title:</b>	Bachelor of Sc	ience
Code:			(Computer Tec	chnology)
<b>Course Code:</b>	20 UCT 413	Title	Batch:	2020 - 23
		CORE IX: SOFTWARE	Semester	IV
		ENGINEERING		
Hrs/Week:	05		Credits:	04

To communicate information about software development approaches, process models, requirement engineering, building analysis model, design methodologies and software testing.

#### **Course Outcomes (CO)**

K1	CO1	To keep in mind layers of process models, Requirement gathering phases
		design concepts and testing strategies
K2	CO2	To picture out the main aspects of software engineering and evaluate
		requirements for a software system and analyzing the requirements through
		modeling
K3	CO3	To apply the process of analysis and design using the object-oriented
		approach
K4	CO4	To interpret the design engineering and various Testing tactics

#### **Syllabus**

#### Unit - I

#### [13 Hours]

**Introduction to Software Engineering**: The evolving role of software - Changing Nature of Software - *Software myths\**.

**A Generic view of process**: Software engineering - A layered technology - a process framework - The Capability Maturity Model Integration (CMMI).

**Process models**: The waterfall model -Incremental process models - Evolutionary process models.

Unit - II

System Engineering: Computer-Based Systems – The system engineering Hierarchy.

**Requirements Engineering:** A bridge to design and construction- Requirements Engineering Tasks – Initiating the Requirements Engineering Process - Eliciting Requirements – Building the Analysis Model.

Unit - III

**Building the Analysis Model**: Requirement analysis – Analysis Modeling approaches – Data modeling concepts – Object-Oriented Analysis- Scenario-Based Modeling – Flow - Oriented Modeling – Class-Based Modeling – Creating a Behavioral Model.

## Unit – IV [13 Hours]

**Design Engineering**: Design process and Design quality - Design concepts - the design model.

**Creating an architectural design**: Software architecture - Data design - Architectural Design.

#### Unit - V

**Testing Strategies**: *Software Testing Lifecycle* \* - Test strategies for conventional software, Validation testing, System testing - The art of Debugging.

**Testing Tactics**: Black - Box and White-Box Testing - Basis path Testing – Control Structure Testing - Black-Box Testing.

**Testing for Web Apps**: Performance testing: Performance testing objectives - Load testing – Stress Testing

Note: \*Italicized texts are for self study

Power point Presentations, Group Discussions, Seminar, Quiz, Assignment

# [13 Hours]

## [13 Hours]

# [13 Hours]

### **Books for Study**

 Roger S. Pressman, (2005), "Software Engineering, A Practitioner's Approach", 6<sup>th</sup> Edition, TATA McGraw-Hill Publications, ISBN: 007-124083-7.

#### **Books for Reference**

- Ian Sommerville, (2010), "Software Engineering", 9<sup>th</sup> Edition, Addison Wesley, ISBN-13: 978-0137035151.
- Stephen Schach, (2007), "Software Engineering", 7<sup>th</sup> Edition, New Delhi, Tata McGraw Hill Publishing Company, ISBN-13: 9780070647770.
- 3. http://www.slideshare.net/rhspcte/software-engineering-ebook-roger-s-pressman
- 4. http://softwaretestingfundamentals.com/software-testing-life-cycle/
- 5. http://www.softwaretestingclass.com/functional-testing-vs-non-functional-testing/

PSO	PSO1	PSO2	PSO3	PSO4	PSO5
со					
CO1	М	Н	Н	Н	L
CO2	М	М	М	Н	М
CO3	Н	М	М	Н	М
CO4	М	Н	Н	Н	М

#### Mapping

# [20UCT413]

Course Designed by Verified by HOD		Checked by	Approved by	
Name and Signature	Name and Signature	Co-ordinator CDC	COE	
Name:	Name:	Name:	Name:	
Mr. R. Jayaprakash	Ms. C. Keerthana	Mr. K. Srinivasan	Dr. R. Muthukumaran	
Signature:	Signature:	Signature:	Signature:	

Programme	B. Sc	Programme Title:	Bachelor of Science	
Code:			(Computer Technology)	
Course Code:	20UCT414	Title	Batch:	2020 - 23
		CORE X: DATA	Semester	IV
		COMMUNICATION AND		
		NETWORKS		
Hrs/Week:	05		Credits:	04

To become skilled at the primary concepts of networking and its topologies with OSI model and various transmission control protocols.

#### **Course Outcomes (CO)**

K1	CO1	To remember analog and digital signals, topologies and various modes of
		data transmission
K2	CO2	To understand the theory behind the OSI protocol stack
K3	CO3	To implement various types of internetworking devices
K4	CO4	To review transmission control protocols like UDP, DNS, E-mail and MIME

#### Syllabus

#### Unit- I

#### [13 Hours]

Introduction to Data Communications and Networking: Data Communications- Protocols
Analog and Digital Signals. Analog and Digital Transmission Methods – Modes of Data Transmission and Multiplexing.

#### Unit -II

**Transmission Errors:** Detection and Correction. **Transmission Media**: Guided Media, Unguided Media. **Network Topologies**: Mesh, Star, Tree, Ring, Bus. Switching Basics-

#### [13 Hours]

[13 Hours]

Circuit switching - Packet switching\* - Message switching - Router and Routing.

Unit- III

Network Protocols and OSI Model: OSI layer Functions. Local Area Networks (LAN), Metropolitan Area Networks (MAN) and Wide Area Networks (WAN) - Frame Relay.

Unit -IV

Internetworking Concepts, Devices, Internet Basics, History and Architecture: Internetworking Devices, Repeaters, Bridges, Routers and Gateways. An Introduction to TCP / IP, IP: TCP/IP Basics, TCP/IP Example, The concept of IP Addres – IPV6.

## Unit -V

TCP/IP Part II: User Datagram Protocol (UDP) - UDP Packet, Difference between UDP and TCP – Domain Name System (DNS) – Electronic Mail (Email) – Introduction – E-Mail Transfer protocols – MIME – E-Mail Privacy – Spam in E-Mail and Phishing\*.

Note: \*Italicized texts are for self study

Power point Presentations, Group Discussions, Seminar, Quiz, Assignment

#### **Books for Study**

1. Achyut S.Godbole, (2010), "Data Communications and Networks", Tata McGraw-Hill Publishing Company Limited, ISBN-13: 978-0-07-047297.

## **Books for Reference**

- 1. Behrouz A. Forouzan, (2017), "Data Communications and Networking", 4<sup>th</sup> Edition TataMcGraw-Hill Publishing Company Limited, ISBN-13: 978-0070634145.
- 2. Andrew S. Tanenbaum, (2013), "Computer Networks", 5th Edition, Prentice Hall, ISBN-13:978-

9332518742.http://iit.qau.edu.pk/books/Data%20Communications%20and%20Networkin g%20By%20Behrouz%20A.Forouzan.pdf

[13 Hours]

[13 Hours]

# [20UCT414]

# Mapping

PSO	PSO1	PSO2	PSO3	PSO4	PSO5
СО					
CO1	L	М	М	М	М
CO2	Н	Н	Н	М	М
CO3	М	Н	Н	М	М
CO4	Н	Н	Н	М	М

Course Designed by	Verified by HOD	Checked by	Approved by	
Name and Signature	Name and Signature	Co-ordinator CDC	COE	
Name:	Name:	Name:	Name:	
Ms. K. S. Leelavathi	Ms. C. Keerthana	Mr. K. Srinivasan	Dr. R. Muthukumaran	
Signature:	Signature:	Signature:	Signature:	

Programme	B. Sc	Programme Title:	Bachelor of Science	
Code:			(Computer Tech	nnology)
Course Code:	20UCT4A4	Title	Batch:	2020 - 23
		Allied III: BIG DATA ANALYTICS	Semester	IV
Hrs/Week:	05		Credits:	04

- The students will possess the skills necessary for utilizing tools (including deploying them on Hadoop / MapReduce to handle a variety of big data analytics.
- > The students will be able to apply the analytics techniques on a variety of applications.

#### **Course Outcomes (CO)**

K1	CO1	To keep in mind Evolution of Data Management, Architecture, Structured and Unstructured Data.
K2	CO2	To comprehend deep knowledge about the Distributed Computing, Digging into Big Data Technology Components, Big Data Applications.
K3	CO3	To apply techniques of Virtualization, Distributed Computing, Databases, Columnar Databases in various applications.
K4	CO4	To analyze the concepts of Tracing the Origins of Map Reduce, Adding the reduce Function, Analysis and Extraction Techniques.

#### Syllabus

#### Unit - I

#### [13 Hours]

**Grasping the Fundamentals of Big Data :**The Evolution of Data Management -Understanding the waves of Managing Data -Defining Big Data -Building a Successful Big Data Management Architecture **Examining Big Data Types:** Defining Structured Data-Defining Unstructured Data- Putting Big Data Together.

#### Unit - II

**Old Meets New- Distributed Computing:** A Brief History of Distributed Computing-Understanding the Basics of Distributed Computing- **Digging into Big Data Technology Components:** Exploring the Big

Data Stack- Layer 0: Redundant Physical Infrastructure- Layer 1: Security Infrastructure -Layer 2: Operational Databases- Layer 3: Organizing Data Services and Tools - Layer 4: Analytical Data Warehouses -Big Data Analytics -Big Data Applications.

#### Unit - III

Virtualization and How It Supports Distributed Computing: Understanding the Basics of Virtualization- Importance of virtualization of Big Data. Big Data management: Document Databases: MongoDB –CouchDB . Columnar Databases : Hbase columnar database Unit - IV [13 Hours]

**Map Reduce Fundamentals:** Tracing the Origins of Map Reduce -Understanding the map Function- Adding the reduce Function -Putting map and reduce Together.

#### Unit - V

**Understanding Text Analytics and Big Data:** Exploring Unstructured Data- Understanding Text Analytics- Analysis and Extraction Techniques – Characteristics of Big data analysis - Characteristics of Big data analysis framework

Note: \*Italicized texts are for self study

Power point Presentations, Group Discussions, Seminar, Quiz, Assignment

#### **Books for Study**

1. Judith Hurwitz, Alan Nugent, Dr. Fern Halper and Marcia Kaufman, (2013) "Big Data for Dummies", John Wiley & Sons, Inc.

#### [20UCT4A4]

[13 Hours]

## [13 Hours]

### [13 Hours]

### **Books for Reference**

1. Bill Franks, (2012), "Taming the Big Data Tidal Wave: Finding Opportunities in Huge Data Streams with advanced analytics", John Wiley & sons.

2. DT Editorial Services, (2015), "Big Data Black Book", 1<sup>st</sup> edition, Dreamtech Press. ISBN – 13: 9789351197577.

3. Seema Acharya, Subhashini Chellappan, (2016), "Big Data and Analytics", 1<sup>st</sup> edition, Wiley Publication.

4. O'Reilly Media, (2013), "Big Data now: Current Perspective" O'Reilly Media.

#### **WEB REFERENCES:**

1. https://www.javatpoint.com/what-is-big-data

2. http://www.guru99.com/bigdata-tutorials.html

#### Mapping

PSO	PSO1	PSO2	PSO3	PSO4	PSO5
СО					
CO1	Н	Н	Н	М	L
CO2	Н	Н	Н	Н	М
CO3	Н	Н	Н	Н	М
CO4	Н	М	Н	М	L
# [20UCT4A4]

Course Designed by	Verified by HOD	Checked by	Approved by	
Name and Signature	Name and Signature	Co-ordinator CDC	COE	
Name:	Name:	Name:	Name:	
Ms. A. Kalaivani	Ms. C. Keerthana	Mr. K. Srinivasan	Dr. R. Muthukumaran	
Signature:	Signature:	Signature:	Signature:	

# [20UCT415]

Programme	B. Sc	Programme Title:	Bachelor of Science	
Code:			(Computer Tec	chnology)
Course Code:	20UCT415	Title:	Batch:	2020 - 23
		LAB - V : ADVANCED	Semester:	IV
		JAVA PROGRAMMING		
Hrs/Week:	04		Credits:	04

# **Course Objective**

To build GUI applications and connect to JDBC, create Web applications using server side programming languages – servlets, JSP and Java beans.

# **Course Outcomes (CO)**

K3	CO1	To recollect the concept of Swing Components and cookies
K4	CO2	To understand and integrate Servlets, JDBC and JSP to develop web applications
K5	CO3	To validate the idea of Java Beans to build enterprise applications

# **Sample Programs**

# [Total Hrs: 65]

- 1. Create JTextField and JButton Component for displaying pizza order.
- 2. Create a program to illustrate the concept of JCheckBox class.
- 3. Create a program to illustrate the concept of JRadioButton class.
- 4. Create a JComboBox component for displaying images.
- 5. Create a JTabbedPane component for displaying login form details.
- 6. Create a JScrollPane component for displaying provisionary items.
- 7. Create a JTree component for displaying the list of files and folders in C drive.
- 8. Create a JTable component for displaying student details.
- 9. Create a Game login form using various components.
- 10. Create a JugglerBean.

# [20UCT415]

- 11. Create a MoleculeBean.
- 12. Create a program to illustrate the concept of Introspection.
- 13. Create a bean program to design a simple property of the bean.
- 14. Create a java program to illustrate the concept of Generic Servlet.
- 15. Create a java program to illustrate the concept of Http Servlet.
- 16. Create a java program to illustrate the concept of Servlet chaining.
- 17. Create a java program to illustrate the concept of Server-side Includes.
- 18. Create a java program to illustrate the concept of Request Object Method.
- 19. Create a java program to illustrate the concept of JDBC Connectivity.
- 20. Create a jsp program to illustrate the concept of Implicit Objects.
- 21. Create a program to find the factorial of a given number using JSP Conditions.
- 22. Create a program to illustrate the concept of JSP Directives.
- 23. Create a program to illustrate the concept of JSP Expressions.
- 24. Create a program to illustrate the concept of Sessions in JSP.
- 25. Create a program to illustrate the concept of Cookies in JSP.

Power point Presentations
---------------------------

PSO CO	PSO1	PSO2	PSO3	PSO4	PSO5
CO1	Н	Н	Н	Н	М
CO2	Н	Н	Н	М	Н
CO3	Н	Н	Н	М	Н

# Mapping

# [20UCT415]

Course Designed by	Verified by HOD	Checked by	Approved by
Name and Signature	Name and Signature	Co-ordinator CDC	COE
Name:	Name:	Name:	Name:
Ms. A. Kalaivani	Ms. C. Keerthana	Mr. K. Srinivasan	Dr. R. Muthukumaran
Signature:	Signature:	Signature:	Signature:

Programme	B. Sc	Programme Title:	Bachelor of	Science
Code:			(Computer 7	Fechnology)
Course	20UCT416	Title	Batch:	2020 - 23
Code:		LAB - VI - SOFTWARE	Semester	IV
		ENGINEERING AND		
		TESTING		
Hrs/Week:	04		Credits:	04

To gain the knowledge to apply the various programming concepts of software testing like Integration, unit, functional, non-functional testing and about product metrics.

### **Course Outcomes (CO)**

K3	CO1	To apply the testing in programming concepts.
K4	CO2	To analyze the different concepts and tools.
K5	CO3	To verify the expected result with the obtained result.

### **Sample Programs**

# [Total Hrs: 52]

- 1. Create a payroll system and test using the tool.
- 2. Create a ration shop management system and test using the tool.
- 3. Create airline reservation system and test using the tool.
- 4. Create Library management system and test using the tool.
- 5. Create Banking system and test using the tool.
- 6. Create Book shop management system and test using the tool.
- 7. Create Electricity billing system and test using the tool.
- 8. Create online cinema ticket reservation system and test using the tool.
- 9. Create Music gallery and test using the tool.

10. Create trading system and test the tool.

# Power point Presentations

# Mapping

PSO	PSO1	PSO2	PSO3	PSO4	PSO5
СО					
CO1	М	М	Н	Н	М
CO2	Н	М	Н	Н	Н
CO3	М	М	Н	Н	Н

Course Designed by	Verified by HOD	Checked by	Approved by
Name and Signature	Name and Signature	Co-ordinator CDC	COE
Name:	Name:	Name:	Name:
Mr. R. Jayaprakash	Ms. C. Keerthana	Mr. K. Srinivasan	Dr. R. Muthukumaran
Signature:	Signature:	Signature:	Signature:

Programme	B. Sc	Programme Title:	Bachelor of Sc	cience
Code:			(Computer Te	chnology)
Course Code:	20UCT4N3	Title	Batch:	2020 - 23
		Skill Based NON-MAJOR ELECTIVE II – OFFICE AUTOMATION LAB	Semester	IV
Hrs/Week:	01		Credits:	02

To provide an in-depth training for creating documents using MS Word, working with spreadsheets using MS Excel, making presentations using MS Power Point.

# **Course Outcomes (CO)**

K3	CO1	To keep in mind about the menus and icons functionalities in MS Word
K4	CO2	To understand and apply mathematical functions to calculate mean, median and standard deviation using Excel
K5	CO3	To Prepare a power point presentation for a range of events

# Sample Programs

# [Total Hrs:13]

# MS WORD

- 1. Type the text, check spelling and grammar, bullets and numbering list items, align the text to left, right, justify and centre.
- 2. Prepare a job application letter enclosing your bio-data.
- 3. Performing mail merge operation and preparing labels.
- 4. Preparing a neatly aligned, error free document, add header and footer, also perform find and replace operation.
- 5. Prepare a document in newspaper column layout.

# MS EXCEL

6. Worksheet Using formulas.

- 7. Worksheet Manipulation for electricity bill preparation.
- 8. Drawing graphs to illustrate class performance.
- 9. An excel worksheet contains monthly Sales Details of five companies.

# **MS POWER POINT**

- 10. Prepare a power point presentation with at least three slides for Department inaugural function.
- 11. Draw an organization chart with minimum three hierarchical levels.
- 12. Design an advertisement campaign with minimum three slides.
- 13. Insert an excel chart into a power point slide.

Power Point Presentations, Activity

PSO CO	PSO1	PSO2	PSO3	PSO4	PSO5
CO1	Н	Н	Н	М	L
CO2	Н	Н	Н	Н	М
CO3	Н	Н	Н	М	L

# Mapping

Course Designed by	Verified by HOD	Checked by	Approved by
Name and Signature	Name and Signature	Co-ordinator CDC	COE
Name:	Name:	Name:	Name:
Ms. A. Kalaivani	Ms. C. Keerthana	Mr. K. Srinivasan	Dr. R. Muthukumaran
Signature:	Signature:	Signature:	Signature:

# [20UCT4N4]

Programme	B. Sc	Programme Title:	Bachelor of Science	
Code:			(Computer Te	chnology)
Course Code:	20UCT4N4	Title	Batch:	2020 - 23
		Skill Based NON-MAJOR ELECTIVE II - CORELDRAW LAB	Semester	IV
Hrs/Week:	01		Credits:	02

# **Course Objectives**

To equip the students with the basic knowledge of CorelDraw graphics suites.

# **Course Outcomes (CO)**

К3	CO1	To keep in mind about CorelDraw workspace, tools and panels
K4	CO2	To comprehend a variety of images using crop tools, zooming, curve and smart fill tools
K5	CO3	To validate the animation works using CorelDraw

# **Sample Programs**

# [Total Hrs:13]

- 1. Create a Logo
- 2. Create a Flower
- 3. Create a Text effects
- 4. Create a Olympic Ring
- 5. Create a Banner
- 6. Create a Car
- 7. Create a Invitation
- 8. Create a Poster
- 9. Create a Home
- 10. Create a animation to fly an airplane

Power point Presentations, Case study

# Mapping

PSO CO	PSO1	PSO2	PSO3	PSO4	PSO5
CO1	Н	Н	Н	М	М
CO2	Н	Н	Н	Н	М
CO3	Н	Н	Н	М	М

Course Designed by	Verified by HOD	Checked by	Approved by
Name and Signature	Name and Signature	Co-ordinator CDC	COE
Name:	Name:	Name:	Name:
Mr. R. Jayaprakash	Ms. C. Keerthana	Mr. K. Srinivasan	Dr. R. Muthukumaran
Signature:	Signature:	Signature:	Signature:

# [20UCT4N4]

Programme	B. Sc	Programme Title:	Bachelor of Science	
Code:			(Computer Te	chnology)
Course Code:	20UCT4N4	Title	Batch:	2020 - 23
		Skill Based NON-MAJOR ELECTIVE II - CORELDRAW LAB	Semester	IV
Hrs/Week:	01		Credits:	02

# **Course Objectives**

To equip the students with the basic knowledge of CorelDraw graphics suites.

# **Course Outcomes (CO)**

K3	CO1	To keep in mind about CorelDraw workspace, tools and panels
K4	CO2	To comprehend a variety of images using crop tools, zooming, curve and smart fill tools
K5	CO3	To validate the animation works using CorelDraw

# Sample Programs

# [Total Hrs:13]

- 1. Create a Logo
- 2. Create a Flower
- 3. Create a Text effects
- 4. Create a Olympic Ring
- 5. Create a Banner
- 6. Create a Car
- 7. Create a Invitation
- 8. Create a Poster
- 9. Create a Home
- 10. Create a animation to fly an airplane

Power point Presentations, Case study

# [20UCT4N4]

Μ	apping
<b>T i i</b>	"PPms

CO PSO	PSO1	PSO2	PSO3	PSO4	PSO5
CO1	Н	Н	Н	М	М
CO2	Н	Н	Н	Н	М
CO3	Н	Н	Н	М	М

Course Designed by	Verified by HOD	Checked by	Approved by
			005
Name and Signature	Name and Signature	Co-ordinator CDC	COE
Name:	Name:	Name:	Name:
Mr. R. Jayaprakash	Ms. C. Keerthana	Mr. K. Srinivasan	Dr. R. Muthukumaran
Signature:	Signature:	Signature:	Signature:

Programme	B. Sc	Programme Title:	Bachelor of Science	
Code:			(Computer Technology)	
<b>Course Code:</b>	20UCT517	Title	Batch:	2020 - 23
		CORE XI: OPEN SOURCE	Semester	V
		TECHNOLOGIES (PHP		
		and MySQL)		
Hrs/Week:	06		Credits:	04

On completion of the PHP Programming & MySQL for Open source course the delegate will have a good practical knowledge of how to write successful PHP code utilizing a MySQL database.

# **Course Outcomes (CO)**

K1	CO1	To keep in mind PHP basic syntax and PHP object-oriented classes
K2	CO2	To understand functions available to deal with file and directory operations
K3	CO3	To implement cookies, sessions and headers
K4	CO4	To evaluate the database connectivity using PHP MySOL / MySQLi / SQLite
		extensions and to figure out the error handling methods

### **Syllabus**

# Unit - I

# [13 Hours]

**Introducing PHP:** History – Unique features – Basic Development Concepts – Creating your First PHP Script – Sample Applications. **Using Variables and Operators:** Storing Data in Variables – Understanding PHP's Data types – Setting and Checking Variable Data Types – Using Constants – *Manipulating Variables with Operators*\* – Handling Form Input.

# Unit - II

# [13 Hours]

**Controlling Program Flow:** Writing Simple Conditional Statements – Writing More Complex Conditional Statements – Repeating Actions with Loops – Working with String and Numeric Functions. **Working with Arrays:** Storing Data in Arrays – Processing Arrays with

# [20UCT517]

Loops and Iterations – Using Arrays with Forms – Working with Array Functions – *Working with Dates and Times*\*.

# Unit - III

**Using Functions and Classes:** Creating User-Defined Functions – Creating Classes – Using Advanced OOP Concepts. **Working with Files and Directories:** Reading Files – Writing Files – Processing Directories – Performing Other File and Directory Operations.

Unit - IV

**Working with Databases and SQL:** Introducing Databases and SQL – Creating and Populating a Database – Using PHP's MySQLi Extension – Adding or Modifying Data – Handling Errors. Using PHP's SQLite Extension – Using PHP's PDO Extension – Using a MySQL Database – Switching to a different Database.

# Unit - V

**Python Basics:** Introduction – Installation – Data types and Data structures – \**Control flow* – Functions – Modules – Packages – File handling – Date/Time – Operations – Classes.

Note: \*Italicized texts are for self study

Power point Presentations, Group Discussions, Seminar, Quiz, Assignment

# **Books for Study**

1. Vikram Vaswani, (2009), "PHP: A Beginner's Guide", Second Reprint, Tata McGraw Hill Publications, ISBN-13: 9780070140691.

# **Books for Reference**

1. Alan Forbes, (2020),"The Joy of PHP: A Beginner's Guide to Programming Interactive Web Applications with PHP and MySQL", Kindle Edition, ISBN; 978-1522792147.

# [13 Hours]

# [13 Hours]

# [13 Hours]

- Rasmus Lerdorf, Kevin Tatroe, (2013), "Programming PHP", 3<sup>rd</sup> Edition, O'Reilly Media, ISBN-13: 978-1449392772.
- 3. Luke Welling; Laura Thomson, (2010), "PHP and MySQL-Web Development", 4<sup>th</sup> Edition, ISBN-13: 9788131729878.
- 4. http://cdn.phpreferencebook.com/wp-content/uploads/2008/12/php\_reference\_-\_beginner\_to\_intermediate\_php5.pdf

PSO	PSO1	PSO2	PSO3	PSO4	PSO5
co					
CO1	Н	Н	Н	Н	Н
CO2	М	Н	Н	Н	М
CO3	М	Н	Н	Н	М
CO4	L	Н	Н	Н	Н

# Mapping

Course Designed by	Verified by HOD	Checked by	Approved by
Name and Signature	Name and Signature	Co-ordinator CDC	COE
Name:	Name:	Name:	Name:
Ms. C. Keerthana	Ms. C. Keerthana	Mr. K. Srinivasan	Dr. R. Muthukumaran
Signature:	Signature:	Signature:	Signature:

Programme	B. Sc.	Programme Title:	Bachelor of Science	
Code:			(Computer Technology)	
Course Code:	20UCT518	Title	Batch:	2020 - 23
		CORE XII -	Semester	V
		INFORMATION		
		SECURITY		
Hrs/Week:	06		Credits:	04

To develop the knowledge about Cyber Security, Cryptography, Symmetric/Asymmetric Key Algorithms and other security techniques.

# **Course Outcomes (CO)**

K1	CO1	To remember about the concepts of Attacks on computers, Encryption and
		Decryption Methods, Substitution and Transposition Techniques
K2	CO2	To understand how DES and RSA Algorithm works
K3	CO3	To apply the conceptual knowledge of Digital Certificates and Secure Socket
		Layer
K4	CO4	To analyze the elements related with Cryptographic Algorithms used in
		S/MIME and Virtual Private Network

# **Syllabus**

Unit – I

Attacks on Computers and Computer Security: Introduction – Need For Security – Types Of Attacks. Cryptography - Concepts and Techniques: Introduction - Plain Text and Cipher Text - Substitution Techniques - Transposition Techniques - Encryption and Decryption.

# Unit – II

**Symmetric Key Algorithms**: Introduction – Algorithm Types – An Overview Of Symmetric Key Cryptography – Data Encryption Standard (DES): How DES Works? Asymmetric

# [16 Hours]

# [15 Hours]

# [20UCT518]

Key Algorithms, Digital Signature and RSA: Introduction – An Overview Of Asymmetric Cryptography - The RSA Algorithm.

Unit – III

Digital Certificate and Public Key Infrastructure (PKI): Digital Certificates: Introduction - The Concept of Digital Certificate - Certificate Authority - Technical Details. The PKIX Model. Internet Security Protocols: Introduction –Secure Socket Layer – (SSL) – Secure Hyper Text Transfer Protocol (SHTTP)\*.

Unit – IV

Email Security: PGP – How PGP Works? - S / MIME: Introduction – Cryptographic Algorithms used in S/MIME – Security in GSM –Security in 3G.User Authentication And Kerberos: Introduction – Authentication Basics – Passwords: Introduction – Clear Text Passwords - Kerberos.

Unit – V

**Cryptography in JAVA**: Introduction – Cryptographic Solution Using JAVA. Network Security Firewalls and Virtual Private Networks (VPN): Introduction - Fire Walls: Introduction – Types of Firewalls\*. Virtual Private Networks (VPN) – Intrusion.

Note: *\*Italicized* texts are for self study

Power point Presentations, Group Discussions, Seminar, Quiz, Assignment

# **Books for Study**

1. Atul Kahate, (2007), "Cryptography and Network Security", 2<sup>nd</sup> Edition, Tata McGraw-Hill Publication, and ISBN-13: 9780070648234.

### **Books for Reference**

1. Mark Rhodes-Ousley, Roberta Bragg, Keith Strassberg, (2017), "Network Security: The Complete Reference", 1st Edition, Tata McGraw-Hill. ISBN-13: 978-0070586710.

[16 Hours]

[15 Hours]

# [16 Hours]

- 2. William Stallings, (2011), "Cryptography and Network Security Principles and Practices", 5<sup>th</sup> Edition, ISBN 13: 978-0-13-609704-4.
- 3. Brijendra singh, (2011), "Network Security and Management", 3<sup>rd</sup> Edition, PHI Publication, ISBN 13: 9788120344976.
- 4. https://www.scribd.com/doc/159080504/Cryptography-Network-Security-Atul-Kahate

РО	PO1	PO2	PO3	PO4	PO5
СО					
CO1	Н	Н	М	М	Н
CO2	Н	Н	М	L	Н
CO3	Н	Н	М	М	Н
CO4	Н	М	Н	Н	М

# Mapping

Course Designed by	Verified by HOD	Checked by	Approved by
Name and Signature	Name and Signature	Co-ordinator CDC	COE
Name:	Name:	Name:	Name:
Ms. A. Kalaivani	Ms. C. Keerthana	Mr. K. Srinivasan	Dr. R. Muthukumaran
Signature:	Signature:	Signature:	Signature:

Programme	B. Sc	Programme Title:	Bachelor of Science	
Code:			(Computer Technology)	
Course Code:	20UCT5E1	Title	Batch:	2020 - 23
		ELECTIVE I: CLOUD	Semester	V
		COMPUTING		
Hrs/Week:	06		Credits:	05

To make out facts about cloud computing, developing cloud services, Cloud Storage, Cloud Computing at Work, Cloud computing Security Issues and Challenges.

# **Course Outcomes (CO)**

K1	CO1	To recollect cloud networking concepts
K2	CO2	To understand and familiar with the basic concepts of cloud computing and
		python
K3	CO3	To apply cloud to large scale distributed systems
K4	CO4	To figure out security issues in cloud computing

# **Syllabus**

### Unit - I

# [12 Hours]

Introduction to Cloud Computing: Characteristics – Models – \**Services Examples* – Services and Applications. Cloud concepts and Technologies: Virtualization – Load balancing – scalability and elasticity – Deployment – Replication – Monitoring – Software defined Networking – Network function virtualization – MapReduce – Identity and access management - Service level agreements – Billing.

# Unit - II

**Cloud services and Platforms:** Compute – \**Storage* – Database – Application – Content Delivery – analytics – Deployment and Management – Identity and access Management –

# [13 Hours]

Open source Private Cloud Software. **Hadoop and MapReduce:** Apache Hadoop – MapReduce Job execution – Schedulers – Cluster setup.

#### Unit -III

**Cloud Application Design:** Introduction – Design considerations – Reference Architectures – Design methodologies – Data storage approaches. **Cloud Application Benchmarking and Tuning**: Introduction – Workload Characteristics – Application Performance Metrics – Design Considerations – Benchmarking Tools – Deployment prototyping – Load Testing and Bottleneck Deduction – Hadoop Benchmarking.

#### Unit - IV

**Cloud Security:** Introduction – CSA Cloud Security Architecture – Authentication – Authorization – Identity and Access Management – Data Security – Key Management – Auditing. **Cloud For Industry, Health Care and Education:** Health Care – Energy systems – Transportation systems – Manufacturing Industry – Education.

#### Unit- V

**Python for Cloud:** Amazon web services – Google Platform – Windows Azure – MapReduce – Packages – Web Application Framework – Designing a RESTful Web API.Note: *\*Italicized* texts are for self study

Power point Presentations, Group Discussions, Seminar, Quiz, Assignment, Case Study

#### **Books for Study**

 Arshdeep Bahga, Vijay Madisetti. (2016). Cloud Computing – A Hands-on Approach. Universities Press Pvt. Ltd.

#### **Books for Reference**

 Michael Miller, (2008), "Cloud Computing: Web-Based Applications That Change the way you work and Collaborate Online", Macmillan Computer Publication, 1<sup>st</sup>Edition, ISBN-13: 9780789738035.

# [13 Hours]

#### [13 Hours]

# [14 Hours]

 $2. \ http://cs.ecust.edu.cn/~yhq/course_files/cloud/Cloud\%20Computing\%20Bible.pdf$ 

# Mapping

PSO	PSO1	PSO2	PSO3	PSO4	PSO5
со					
CO1	Н	Н	М	Н	Н
CO2	Н	М	Н	Н	Н
CO3	М	Н	Н	Н	Н
CO4	Н	Н	L	Н	Н

Course Designed by	Verified by HOD	Checked by	Approved by
Name and Signature	Name and Signature	Co-ordinator CDC	COE
Name:	Name:	Name:	Name:
Mr. R. Jayaprakash		Mr. K. Srinivasan	Dr. R. Muthukumaran
Signature:	Signature:	Signature:	Signature:

Programme	B. Sc	Programme Title:	Bachelor of Science	
Code:			(Computer Technology)	
Course Code:	20UCT5E2	ELECTIVE I- DATA	Batch:	2020 - 23
		MINING AND	Semester	V
		WAREHOUSING		
Hrs/Week:	06		Credits:	5

To give a better understanding of various concepts of Data mining includes KDD, Association rules, Classification, Clustering, different types of mining and also about big data analytics.

# **Course Outcomes (CO)**

<b>K</b> 1	CO1	To keep in mind the various concepts of data mining
K2	CO2	To understand the types of data mining and analytics
K3	CO3	To execute data mining algorithms for finding hidden interesting patterns in data
K4	CO4	To evaluate various data mining algorithms and analysis of big data.

# **Syllabus**

Unit – I

[15 Hours]

**Data mining and the data warehouse**: Introduction - Data mining -Kinds of datafunctionalities- classification-Task primitives-Integration with database or warehouse-Major issues. **Mining frequent patterns, association and correlations**: Basic concepts. **Efficient and scalable frequent item set mining methods:** Aprior Algorithm-Generating association rules.

# Unit - II

# **Classification and prediction:** Definition – Issues - \**classification by Decision tree* Induction – Bayesian classification-rule based classification - classification by back propagation - support vector machine.

**Cluster analysis:** Definition - types of data in cluster analysis - categorization of major clustering methods - partitioning methods - hierarchical methods.

# Unit - IV

Unit - III

Spatial data mining - multimedia data mining - text mining - mining the www - \**data mining Applications*.

Unit - V

**Data warehousing :** Data warehousing Components – Building a Data warehouse – Mapping the Data Warehouse to a Multiprocessor Architecture – DBMS Schemas for Decision Support – Data Extraction, Cleanup, and Transformation Tools – Metadata.

Note: \*Italicized texts are for self study

Power point Presentations, Group Discussions, Seminar, Quiz, Assignment

# **Books for Study**

1. Jiawei Han and Micheline Kamber (2005) Data Mining concepts and techniques, Elsevier publication.

2. Dr. Aravind Sathi (2012) Big Data Analytics: Disruptive Technologies for Changing the Game, first edition, MC Press publication.

 Alex Berson and Stephen J.Smith, (2008), "Data Warehousing, Data Mining and OLAP", 13<sup>th</sup> Edition, Tata McGraw – Hill Publications.

# [20UCT5E2]

[16 Hours]

# [15 Hours]

[16 Hours]

# [16 Hours]

# **Books for Reference**

1. Margaret H. Dunham (2009), Data Mining Introductory and Advanced Topics, Pearson Education Publications.

2. Vikram Pudi, P. Radha Krishna (2009), Data Mining, Oxford University Press, First Edition.

3. Anand Rajaraman and Jeffry David Ullman (2012), "Mining of Massive Datasets", Cambridge University Press.

PSO	PSO1	PSO2	PSO3	PSO4	PSO5
СО					
CO1	Н	Н	Н	М	Н
CO2	М	Н	Н	Н	L
CO3	Н	Μ	Н	Н	Μ
CO4	Н	Н	М	Н	L

Mapping

Course Designed by	Verified by HOD	Checked by	Approved by
Name and Signature	Name and Signature	Co-ordinator CDC	COE
Name:	Name:	Name:	Name:
Ms. A. Kalaivani	Ms. C. Keerthana	Mr. K. Srinivasan	Dr. R. Muthukumaran
Signature:	Signature:	Signature:	Signature:
_	-	-	_

Programme	B. Sc	Programme Title:	Bachelor of Science	
Code:			(Computer Tec	chnology)
Course Code:	20UCT5E3	ELECTIVE I-	Batch:	2020 - 23
		ARTIFICIAL	Semester	V
		INTELLIGENCE		
Hrs/Week:	06		Credits:	5

To embed a deep knowledge about search techniques, reasoning, game playing, expert systems and prolog.

# **Course Outcomes (CO)**

K1	CO1	To keep in mind different search strategies for a problem
K2	CO2	To understand concepts of semantic net
K3	CO3	To implement a AI problem to be solved using prolog
K4	CO4	To evaluate different knowledge representation schemes for AI problems

# Syllabus

### Unit – I

# [15 Hours]

[16 Hours]

Problems and search: AI Techniques-Defining the problem as a State Space Search – Production Systems – Problem Characteristics – Production system Characteristics – Heuristic Search Techniques – Generate and test – Hill Climbing – Best-first Search – Problem Reduction – Constraint Satisfaction – \*Mean-Ends Analysis.

# Unit - II

Knowledge Representation: Representations and Mappings- Approaches to Knowledge Representation – Issues in knowledge representation – Representing simple Facts in

#### [20UCT5E3]

Logic – Representing Instance and Isa Relationships- Procedural versus Declarative Knowledge – Logic Programming – \*Forward versus Backward reasoning.

#### Unit - III

Semantic Nets: Frames - Conceptual Dependency - Game Playing – Overview– The minimax search procedure – Adding Alpha - Beta cutoffs.

#### Unit - IV

Expert System : Definition – Characteristics of Expert System – Architecture & Description of Modules – Backward Chaining – Knowledge Acquisition facility. Knowledge Engineering – Expert System Life Cycles – \* Expert System Tools.

#### Unit - V

Prolog: The Introduction-Converting English to prolog facts and rules – goals – Terminology
Variables - Control structures - Arithmetic operators - Matching in Prolog – Backtracking – cuts – Recursion – Lists - Dynamic Databases - I/O Streams - Some aspects specific to LPA Prolog.

Note: \*Italicized texts are for self study

Power point Presentations, Group Discussions, Seminar, Quiz, Assignment

#### **Books for Study**

 Elaine Rich, Kevin Knight, (2009), Artificial Intelligence, 3<sup>rd</sup> edition, Tata McGraw Hill Publications.

#### **Books for Reference**

- Stuart Russell, Peter Norvig, (2015), Artificial Intelligence: A Modern Approach, 3<sup>rd</sup> Edition, Pearson Education India, ISBN-13: 978-9332543515
- Er. Rajiv Chopra, (2016), Artificial Intelligence: A Practical Approach, 1st Edition, S. Chand Publications.

# [15 Hours]

[16 Hours]

# [16 Hours]

# [20UCT5E3]

# Mapping

PSO	PSO1	PSO2	PSO3	PSO4	PSO5
со					
CO1	Н	Н	Н	М	Н
CO2	М	Н	Н	Н	L
CO3	Н	М	Н	Н	М
CO4	Н	Н	М	Н	L

Course Designed by	Verified by HOD	Checked by	Approved by
Name and Signature	Name and Signature	Co-ordinator CDC	COE
Name:	Name:	Name:	Name:
Ms. K. S. Leelavathi	Ms. C. Keerthana	Mr. K. Srinivasan	Dr. R. Muthukumaran
Signature:	Signature:	Signature:	Signature:

Programme	B. Sc	Programme Title:	Bachelor of Science	
Code:			(Computer Technology)	
Course Code:	20UCT519	Title	Batch:	2020 - 23
		LAB – VII - OPEN	Semester	V
		SOURCE		
		TECHNOLOGIES		
Hrs/Week:	05		Credits:	03

To devise and build an efficient web based applications using PHP script with MySQL on a web server.

# **Course Outcomes (CO)**

K3	CO1	To recollect array functions, file and directory functions, date and time functions in PHP Script
K4	CO2	To understand functions and classes, cookies, sessions and about handling script errors
K5	CO3	To access the database using PHP's MySQLite/PDO extensions

# **Sample Programs**

# [Total Hrs: 52]

- 1. Develop a PHP Script to find the Greatest among the given numbers using for loop.
- 2. Develop a PHP Script to sort the given numbers using one dimensional array.
- 3. Develop a PHP Script to check whether the given string is a palindrome or not.
- 4. Develop a PHP Script to illustrate the concept of numeric Functions
- 5. Develop a PHP Script to display the Array elements
- 6. Develop a PHP Script to illustrate the concept of Array Functions
- 7. Develop a PHP Script to illustrate the concept of Array Iterator
- 8. Develop a PHP Script to illustrate the concept of Date and Time functions
- 9. Develop a PHP Script to find the factorial of the number using Recursion.

10. Develop a PHP Script to illustrate the concept of Class and extending it

11. Develop a PHP Script to illustrate the concept of Constructor and Destructor

12. Develop a PHP Script to illustrate the concept of File Functions

13. Develop a PHP Script to illustrate the concept of Directory Iterator

14. Develop a PHP Script to illustrate the concept of Default Arguments

15. Develop a PHP Script to illustrate the concept of Encryption and Decryption

16. Develop a PHP Script to read a specific segment of a file.

17. Develop a PHP Script to retrieve records from a database using MySQLite

18. Develop a PHP Script to retrieve records as objects from a database using MySQLite

19. Develop a PHP Script to Add or Modify data in a Database using PDO

20. Develop a PHP Script to illustrate the concept of Cookies

21. Develop a PHP Script to illustrate the concept of Sessions

22. Develop a PHP Script to illustrate the concept of Prepared Statements

23. Develop a PHP Script to illustrate the concept of Debugging Errors

24. Develop a PHP Script to illustrate the concept of Exception Handling

25. Develop a PHP Script to illustrate the concept of Custom Exception

Power point Presentations

PSO CO	PSO1	PSO2	PSO3	PSO4	PSO5
CO1	Н	Н	Н	Н	М
CO2	Н	Н	Н	Н	М
CO3	М	Н	Н	Н	М

Mapping

# [20UCT519]

Course Designed by	Verified by HOD	Checked by	Approved by
Name and Signature	Name and Signature	Co-ordinator CDC	COE
Name:	Name:	Name:	Name:
Ms. C. Keerthana	Ms. C. Keerthana	Mr. K. Srinivasan	Dr. R. Muthukumaran
Signature:	Signature:	Signature:	Signature:

Programme	B. Sc	Programme Title:	Bachelor of Science	
Code:			(Computer Tec	chnology)
Course Code:	20UCT520	Title	Batch:	2020 - 23
		LAB – VIII -WEB	Semester	V
		DESIGNING		
Hrs/Week:	05		Credits:	03

To learn and develop an efficient website using HTML, DHTML, CSS, Javascript and XML components.

# **Course Outcomes (CO)**

K3	CO1	To recollect the html tags for designing table, frames and forms in a web
		page
K4	CO2	To understand style sheets and java script to create interactive web pages
K5	CO3	To validate the DHTML programs and XML programming for constructing user friendly websites

### **Sample Programs**

# [Total Hrs: 52]

- 22. Prepare a webpage for our college using basic HTML tags.
- 23. Prepare a College Alumni Cell webpage using HTML tags.
- 24. Prepare a Departmental store details using OL & UL.
- 25. Prepare Frames which includes 4 html programs using frames.
- 26. Prepare an Industrial Visit agenda for Two days using tables.
- 27. Prepare a webpage for seven wonders using HTML tags.
- 28. Prepare an Advertisement for any one high sale product using frames.
- 29. Prepare a Bio-data form using DHTML.
- 30. Prepare an E-Mail creation form using DHTML.
- 31. Prepare your Proctorial form details using DHTML.
- 32. Create a home page using xml.

- 33. Writing XML web Documents which make use of XML Declaration, Element Declaration, Attribute Declaration
- 34. Usage of Internal DTD, External DTD, Entity Declaration.
- 35. Design a catalog using XML.

**Power point Presentations** 

- 36. Create a java script code block using arrays to generate the current data in words.
- 37. Create a web page which accepts user information and user commands on the web site to Check if all the text fields have been entered with data else display an alert.
- 38. Create a web page using image files, which switch between one another as the mouse Pointer moves over the images.
- 39. Using Java Script's Window and document objects and their properties and various
- 40. Writing Java Script snippet which make use of Java Script's inbuilt as well as user.

		Γ	Mapping		
PSO CO	PSO1	PSO2	PSO3	PSO4	PSO5
CO1	Н	Н	Н	Н	М
CO2	Н	Н	Н	Н	М
CO3	М	Н	Н	Н	М

# [20UCT520]

Course Designed by	Verified by HOD	Checked by	Approved by
Name and Signature	Name and Signature	Co-ordinator CDC	COE
Name:	Name:	Name:	Name:
Ms. K. S. Leelavathi	Ms. C. Keerthana	Mr. K. Srinivasan	Dr. R. Muthukumaran
Signature:	Signature:	Signature:	Signature:

# [20UCT5S1]

Programme	B. Sc	Programme Title:	Bachelor of So	cience
Code:			(Computer Te	echnology)
Course Code:	20UCT5S1	Title	Batch:	2020 - 23
		SKILL BASED MAJOR ELECTIVE I – PYTHON LAB	Semester	V
Hrs/Week:	01		Credits:	02

### **Course Objectives**

To learn how to design and develop Python applications.

# **Course Outcomes (CO)**

K3	CO1	To keep in mind about python object types.
K4	CO2	To realize about writing loops and decision statements in Python.
K5	CO3	To validate programs with structure, functions and passing arguments in Python.

# **Sample Programs**

# [Total Hrs: 13]

- 1. To Write a Python program to compute the GCD of two numbers
- 2. To Write a Python program to find the first n prime numbers
- 3. To write a Python program to multiply two matrices
- 4. To write a Python program to find the maximum of a list of numbers
- 5. To Write a Python program to find the exponentiation (Power of a number)
- 6. To Write a Python program to find the square root of a number
- 7. To write a Python program to find given number is odd or even
- 8. To write a Python program to develop a simple calculator.
- 9. To write a Python program to find given year is leap or not.
- 10. To write a Python program to find the factorial of the given number

# [20UCT5S1]

# Mapping

CO PSO	PSO1	PSO2	PSO3	PSO4	PSO5
CO1	Н	Н	Н	М	М
CO2	Н	Н	Н	Н	М
CO3	Н	Н	Н	М	М

Course Designed by	Verified by HOD	Checked by	Approved by
Name and Signature	Name and Signature	Co-ordinator CDC	COE
Name:	Name:	Name:	Name:
Ms. A. Kalaivani	Ms. C. Keerthana	Mr. K. Srinivasan	Dr. R. Muthukumaran
Signature:	Signature:	Signature:	Signature:

# [20UCT5S2]

Programme	B. Sc	Programme Title:	Bachelor of So	cience
Code:			(Computer Te	echnology)
Course Code:	20UCT5S2	Title	Batch:	2020 - 23
		SKILL BASED MAJOR ELECTIVE I – HTML5 WITH CSS LAB	Semester	V
Hrs/Week:	01		Credits:	02

# **Course Objectives**

To learn and develop an interactive webpage using HTML5.

# **Course Outcomes (CO)**

К3	CO1	To keep in mind about various elements and attributes in HTML5
K4	CO2	To realize about canvas tags to create code based drawings in HTML5
K5	CO3	To validate programs with audio and video in HTML5, web worker, SVG

### Sample Programs

# [Total Hrs: 13]

- 1. Write a Program to add new elements in HTML5.
- 2. Write a Program to illustrate <section> element in HTML5.
- 3. Write a Program to illustrate <nav> element in HTML5.
- 4. Write a Program to illustrate <fig> and <fig caption>element in HTML5.
- 5. Write a program to draw a Circle using canvas tag.
- 6. Write a program to fit an image in a cell using canvas tag.
- 7. Write a program to draw a star using SVG.
- 8. Write a program to include video/Audio file in HTML5 page
- 9. Write a program to Drag and Drop the content in HTML5.
- 10. Write a program to illustrate Web Workers in HTML5.
- 11. Write a program for setting different background color for elements using CSS.
- 12. Write a program for setting different right side border in CSS.
13. Write a program for setting the color for visited/unvisited links using CSS.

14. Write a program for setting the height and width of an image using % in CSS.

PSO CO	PSO1	PSO2	PSO3	PSO4	PSO5
CO1	Н	Н	Н	М	М
CO2	Н	Н	Н	Н	М
CO3	Н	Н	Н	М	М

# Mapping

Course Designed by	Verified by HOD	Checked by	Approved by
Name and Signature	Name and Signature	Co-ordinator CDC	COE
Name:	Name:	Name:	Name:
Mr. R. Jayaprakash	Ms. C. Keerthana	Mr. K. Srinivasan	Dr. R. Muthukumaran
G	a:	a:	<b>a</b> .
Signature:	Signature:	Signature:	Signature:

Programme Code:	B. Sc	Programme Title:	Bachelor of Science	
			(Computer Tech	nnology)
Course Code:	20UCT621	Title	Batch:	2020 - 23
		CORE XIII -	Semester	VI
		FRAMEWORK		
		TECHNOLOGY		
Hrs/Week:	06		Credits:	04

To address the requirements of developers to become experts in .NET environment.

#### **Course Outcomes (CO)**

K1	CO1	To keep in mind about .NET framework fundamentals
K2	CO2	To understand the control statements, arrays and procedures
K3	CO3	To implement the concept of GUI, files and streams
K4	CO4	To analyze about database connectivity with .NET framework

#### **Syllabus**

Unit – I

#### [13 Hours]

[13 Hours]

**Introduction to Visual Basic .NET**: Visual Basic .NET- Introduction to Microsoft.NET-.NET Framework and the common language runtime.

**Introduction to the Visual Studio.NET IDE**: Introduction – Overview of the visual studio .NET IDE - Menu bar and Toolbar –Visual Studio.NET IDE windows.

**Introduction to Visual Basic Programming**: Introduction – simple programs – memory concepts- Arithmetic - Decision Making – Using a dialog to display a message.

#### Unit – II

**Control Structures**: Introduction – Control Structures- if/then selection structure-if/then/else Selection Structure – While, Do while/loop, Do Until/Loop Repetition Structures –

#### [20UCT621]

Assignment Operators\* – For Next – Select Case – do/loop while – do/loop until – exit key word – logical operators.

**Procedures:** Introduction – Modules, classes and procedures – sub procedures – function procedures – methods – Arguments Promotion – Option Strict and Data type conversions – value types and reference types – passing arguments: pass – by-value vs. pass-by-reference – duration of identifiers – scope rules.

#### Unit – III

**Arrays**: Introduction - arrays - declaring and allocating arrays - examples - passing arrays to procedures - By Val vs By Ref. – for each/next repetition structure.

**Graphical user interface concepts:** Introduction – windows forms – event handling model – control properties and layout – labels, textboxes and buttons – group boxes and panels – *checkboxes and radio buttons*\* – picture boxes – mouse event handling – keyboard event handling.

Menus – Link labels – List boxes and checked list boxes – Combo boxes – Tree views – List views – Tab control – MDI windows – Visual inheritance – User defined controls.

#### Unit – IV

**Database, SQL and ADO.NET**: Introduction – relational database model- SQL – ADO.NET object model – programming with ADO.NET – extracting from a database – modifying a database

#### Unit – V

ASP.NET, web forms and web controls: Introduction – simple HTTP transaction – system architecture – web controls – session tracking.

Note: \*Italicized texts are for self study

Power point Presentations, Seminar, and Assignment

# [13 Hours]

# [13 Hours]

[13 Hours]

#### **Books for Study**

 Deitel H.M, Deitel P.J, Nieto T.R, (2003), "Visual Basic.NET How to Program", 2<sup>nd</sup> Edition, Pearson Education, ISBN-13: 9780130389374.

#### **Books for Reference**

- Kogent Learning Solutions Inc., (2015), ".Net 3.5 Programming: Covering.Net Framework", 1<sup>st</sup> Edition, DreamTech Press, ISBN-13: 978-8177228342.
- Bill Evjen, Jason Beres, et.al, (2003), "Visual Basic.Net Programming Black Book", John Wiley & Sons. 2<sup>nd</sup> Edition, ISBN-13: 978-0764544118.
- Tim Anderson, "VB.Net programming in Easy Steps", 1<sup>st</sup> Edition, Dream Tech, ISBN-13: 9788177221930.
- 4. https://www.syncfusion.com/resources/techportal/details/ebooks/aspnetmultitenant

Mapping

PSO	PSO1	PSO2	PSO3	PSO4	PSO5
со					
CO1	Н	Н	Н	Н	L
CO2	Н	Н	Н	М	М
CO3	Н	Н	Н	М	Н
CO4	Н	Н	Н	Н	М

Course Designed by	Verified by HOD	Checked by	Approved by
Name and Signature	Name and Signature	Co-ordinator CDC	COE
Name:	Name:	Name:	Name:
Mr. R. Jayaprakash	Ms. C. Keerthana	Mr. K. Srinivasan	Dr. R. Muthukumaran
Signature:	Signature:	Signature:	Signature:

Programme	B. Sc	<b>Programme Title:</b>	Bachelor of Sc	ience
Code:			(Computer Tec	chnology)
Course Code:	20UCT6E4	Title	Batch:	2020 - 23
		ELECTIVE II:	Semester	VI
		EMBEDDED SYSTEMS		
Hrs/Week:	6		Credits:	4

To introduce real-time systems and embedded computing systems.

#### **Course Outcomes (CO)**

K1	CO1	To keep in mind the basic concepts of Embedded System, Microcontroller, Ports and embedded programming in C, C ++ and Java
K2	CO2	To understand the concepts of devices and buses for device networks, internal architecture and interfacing of different peripheral devices with Microcontrollers
K3	CO3	To deploy in depth knowledge in Device drivers and Interrupts servicing mechanism, inter-process communication and synchronization of processes
K4	CO4	To analyze a vast experience about Real Time Operating Systems and its applications and program modeling concepts in a single and multi processor systems

#### **Syllabus**

Unit - I

#### [16 Hours]

**Introduction to Embedded System**: Embedded System – Processor Embedded into the System – Embedded Hardware units and Devices in a System – Embedded Software in a system – Examples of embedded system – Embedded system on chip and use of VLSI

#### [20UCT6E4]

circuit - Classification of embedded systems – Skills required for an embedded System Designer\*.

Unit - II

**Devices and buses for device networks**: I/O Types and Examples – Serial Communication devices: Synchronous, Iso-Synchronous and Asynchronous communication from serial devices – Parallel Device Ports - Timer and counting devices – Watchdog timer – *Real time clock*\* – Network Embedded Systems – Serial Bus Communication Protocol.

Unit - III

**Device drivers and Interrupts servicing mechanism**: ISR concept - Device drivers – Interrupt servicing mechanism – Context and the periods for context-switching, dead-line and interrupt latency – Device Driver Programming: Writing physical device-driving ISRs in a system- Parallel port device drivers

#### Unit - IV

**Programming concepts and embedded programming in C and C++**: Embedded programming in C++ and in Java. **Program modeling concepts in single and multi processor systems**: Program Models – DFG Models – State Machine Programming Models for Event-controlled Program Flow – Modeling of Multiprocessor Systems

Unit - V

Inter – process communication and synchronization of processes, Threads and Tasks: Multiple processes in an application – Multiple Threads in an application – Tasks- Task States- **Real time operating systems**: Operating system services – Real time operating systems – Basic Design using RTOS: Principles – RTOS Task scheduling Models, Interrupt Latency and Response of the Tasks as Performance Metrics: Cooperative Scheduling model-Cyclic and Round Robin Scheduling models – Preemptive Scheduling model.

Note: \*Italicized texts are for self study

Power point Presentations, Group Discussions, Seminar, Quiz, Assignment

#### [15 Hours]

#### [16 Hours]

# [15 Hours]

# [16 Hours]

#### **Books for Study**

 Raj Kamal, (2011), "Embedded Systems – Architecture, Programming and Design", 2<sup>nd</sup> Edition, TMH, ISBN-13:978-0-07-066764-8.

#### **Books for Reference**

- Daniel W. Lewis, (2007), "Fundamentals of Embedded Software", 1<sup>st</sup>Edition, PHI Education Publications, ISBN: 81-7808-604-2.
- Shibu K V, (2017), "Introduction to Embedded Systems", 2<sup>nd</sup> Edition, McGraw Hill Education, ISBN-13: 978-9339219680.
- 3. http://www.dauniv.ac.in/downloads/EmbsysRevEd\_PPTs/Chap01Lesson\_1Emsys.pdf

PSO	PSO1	PSO2	PSO3	PSO4	PSO5
со					
CO1	Н	Н	Н	М	Н
CO2	М	Н	Н	Н	L
CO3	Н	М	Н	Н	М
CO4	Н	Н	М	Н	L

#### Mapping

# [20UCT6E4]

Course Designed by	Verified by HOD	Checked by	Approved by
Name and Signature	Name and Signature	Co-ordinator CDC	COE
Name:	Name:	Name:	Name:
Ms. K. S Leelavathi	Ms. C. Keerthana	Mr. K. Srinivasan	Dr. R. Muthukumaran
<b>G</b> . (	<b>a</b> :	a	<b>G</b> . (
Signature:	Signature:	Signature:	Signature:

Programme	B. Sc	Programme Title:	Bachelor of Sc	ience
Code:			(Computer Tec	chnology)
Course Code:	20UCT6E5	Title	Batch:	2020 - 23
		ELECTIVE II:	Semester	VI
		E-COMMERCE		
Hrs/Week:	06		Credits:	4

To learn E-Business revenue models, Law & taxation, online payment systems and sales.

#### **Course Outcomes (CO)**

K1	CO1	To remember basic concepts of e-commerce
K2	CO2	To understand the role of E-marketing, E-security, E-payment systems in current scenario
K3	CO3	To apply mobile payments.
K4	CO4	To analyze various portals, legal and ethical issues associated with e- commerce

#### **Syllabus**

#### Unit – I

# [15 Hours]

**E-commerce:** Introduction- Early Business information interchange efforts – Emergence of the internet – Milestones – \**Advantages* – *Disadvantages* – Online extension of BAM model – Transition to e-commerce in India – E-transition challenges for Indian corporates. **Business Models**: Introduction – E-Business models based on the relationship of transaction parties and transaction types.

# **E-Marketing:** Traditional Marketing – Identifying web presence goals – Online marketing – E- Mail Marketing - E-Advertising – Internet marketing trends – Target Markets – Marketing strategies - Search Engine Optimization.

#### Unit - III

Unit - II

**E-Security:** Information system security – \**Security on the internet*. **E-Payment Systems:** Internet Banking – Digital payment requirements – Digital token based e-payment systems – Classification of new payment systems – Electronic cash – Risk and e-Payment system – Online financial services in India – Online stock trading – Block Chain Technology : Cryptocurrency.

Unit - IV

**E-customer Relationship Management:** CRM – Typical Business Touch Points. **E-supply Chain Management:** CISCO – supply chain. **Information Systems for Mobile Commerce:** Introduction – Mobile payments – Mobile Commerce in India.

#### Unit - V

**Portals for E-Business:** \**Portals* – Requirements of intelligent websites – portals for mass collaborations – portals for Enterprise Resource Planning – ERP – Intranet Portals – HRM – Various HRIS modules. **Legal and Ethical Issues:** Ethical issues in Digital economy – cyberstalking – Phishing – Application fraud – Skimming – Copyright – Internet Gambling – Threats to children – Special Nature of Computer Ethics.

Note: \*Italicized texts are for self study

Power point Presentations, Group Discussions, Seminar, Quiz, Assignment

#### **Books for Study**

1. P. T. Joseph S. J., (2017), E - Commerce: An Indian Perspective, 5<sup>th</sup> Edition, PHI.

#### [20UCT6E5]

[16 Hours]

# [15 Hours]

# [16 Hours]

[16 Hours]

#### **Books for Reference**

- Henry Chan, Raymond Lee, Tharam Dillon, Elizabeth Chang, (2011), E-commerce Fundamentals and Applications, 1<sup>st</sup> Edition, Wiley India Pvt Ltd.
- Gary P Schneider, (2012), E-Commerce Strategy, Technology And Implementation, 9<sup>th</sup> Edition, Engage Learning Publications.
- 3. https://www.bbc.co.uk/newsround/25622442 bitcoin
- 4. https://www.techopedia.com/definition/27193/bitcoin-btc bitcoin

PSO	PSO1	PSO2	PSO3	PSO4	PSO5
со					
CO1	Н	Н	Н	М	Н
CO2	М	Н	Н	Н	L
CO3	Н	М	Н	Н	М
CO4	Н	Н	М	Н	L

## Mapping

Course Designed by	Verified by HOD	Checked by	Approved by
Name and Signature	Name and Signature	Co-ordinator CDC	COE
Name:	Name:	Name:	Name:
Ms. K. S. Leelavathi	Ms. C. Keerthana	Mr. K. Srinivasan	Dr. R. Muthukumaran
Signature:	Signature:	Signature:	Signature:

Programme	B. Sc	Programme Title:	Bachelor of Sc	ience
Code:			(Computer Tec	chnology)
Course Code:	20UCT6E6	Title	Batch:	2020 - 23
		ELECTIVE II:	Semester	VI
		UNDER WATER		
		COMMUNICATION		
Hrs/Week:	06		Credits:	4

To study the feasibility and propose solutions to integrate multimedia traffic in the underwater wireless communication network paradigm.

#### **Course Outcomes (CO)**

K1	CO1	To remember the basic concepts of Underwater Environment.
K2	CO2	To understand the role of Radar, Antennas, Signals in underwater network
		Communication.
K3	CO3	To apply different modes of underwater applications.
K4	CO4	To analyze various issues associated with under water communications

#### **Syllabus**

#### Unit – I

[15 Hours]

Underwater Acoustics: The Development – Exploring the Underwater Environment -Historical Highlights – The pioneers – Civilian developments – The Basic Oceanography – Depth variations. Outline of Underwater Applications: Military applications – Civilian applications.

#### Unit - II

#### [16 Hours]

Underwater Networking Basics: Underwater Acoustic Infrastructure – Offshore Terrestrial Station - Radar Networks –Data Handling of an Underwater Network – Data Tabulation.

#### [20UCT6E6]

Types of Signals – Acoustic Modem – Boosters – Antennas – Receivers – Surface Buoy – Gliders – Yatch/Sailing Boats - Networking of submarines. Underwater electro acoustic transducers – Transducer modeling and design – installation.

#### Unit - III

Underwater Sensor Networks: Ocean Sampling Networks, Pollution Monitoring, Environmental Monitoring and Tactical surveillance systems, Major challenges in design of Underwater Sensor Networks - Factors that affect the UWSN-Sensor Node Architecture-GIBS, VRAP, DABSRAPT.

Underwater Communication Protocols: Routing Protocols – GPS. Autonomous Underwater Vehicles – Topologies – Servers and Databases - Network Coding – Security issues.

#### Unit - IV

Water Column Applications: Navigation – Military applications – Fishery Acoustics – Physical Oceanography – Tsunami Applications - Underwater Intervention. Marine Animal Acoustics: Marine mammal bioacoustics Fish bioacoustics – Acoustic Pollution of the Ocean.

#### Unit - V

Case Study: Under Water Acoustic Software: AcTUP V2.2 L – Underwater Sound Recorder – Sail Tool Software – Sail Imaging Software.

Note: \*Italicized texts are for self study

Power point Presentations, Group Discussions, Seminar, Quiz and Assignment

#### **Books for Study**

1. Lurton and Xavier, (2010),"Introduction to Underwater Acoustics: Principles and Applications", Springer Publications. ISBN, 3540429670, 9783540429678.

#### . **.** .

[15 Hours]

# [16 Hours]

[16 Hours]

#### **Books for Reference**

- Yang Xiao, (2019), "Underwater Acoustic Sensor Networks", 1<sup>st</sup> Edition, CRC Press Publications, ISBN 9780367384067.
- 2. Web Resources : Curtin University : http://cmst.curtin.edu.au/products/underwater/

PSO	PSO1	PSO2	PSO3	PSO4	PSO5
со					
CO1	Н	Н	Н	М	Н
CO2	М	Н	Н	Н	L
CO3	Н	М	Н	Н	М
CO4	Н	Н	М	Н	L

# Mapping

Course Designed by	Verified by HOD	Checked by	Approved by
Name and Signature	Name and Signature	Co-ordinator CDC	COE
Name:	Name:	Name:	Name:
Ms. C. Keerthana	Ms. C. Keerthana	Mr. K. Srinivasan	Dr. R. Muthukumaran
Signature:	Signature:	Signature:	Signature:

Programme	B. Sc	Programme Title:	Bachelor of S	cience
Code:			(Computer Te	echnology)
Course Code:	20UCT6E7	Title	Batch:	2020 - 23
		ELECTIVE III:	Semester	VI
		MULTIMEDIA		
		TECHNIQUES		
Hrs/Week:	06		Credits:	05

To impart knowledge about 2D Geometric Transformations and Algorithms, Unicode standard, Multimedia Components like Text, Audio, Video and Compression.

#### **Course Outcomes (CO)**

K1	CO1	To keep in mind about video display devices and output primitives
K2	CO2	To understand about text and image file formats
K3	CO3	To implement 2D transformations and viewing functions
K4	CO4	To analyze about principles of animation and data compression techniques

#### **Syllabus**

#### Unit - I

#### [15 Hours]

**Overview of Graphics Systems:** Video display devices-Cathode-Ray Tubes-Raster Scan Displays-Random Scan Display-Color CRT monitors. **Output Primitives**: Points and Lines – Line-Drawing algorithms – Loading frame Buffer – Line function – Circle-Generating algorithms. **Attributes of Output Primitives**: Line Attributes – Color and Grayscale Levels – Area-fill attributes – Character Attributes.

#### Unit - II

**2D Geometric Transformations**: Basic Transformations – Matrix Representations – Composite Transformations – Other Transformations. **2D Viewing**: The Viewing Pipeline – Viewing Co-ordinate Reference Frame – Window-to-Viewport Co-ordinate Transformation –

# [16 Hours]

#### [20UCT6E7]

2D Viewing Functions – Clipping Operations: Point Clipping – Line clipping: Cohen-Sutherland Line Clipping – Text Clipping.

#### Unit - III

**Text**: Types of Text – Unicode Standard – Font – Insertion of Text – Text compression – File formats. **Image**: Image Types – Seeing Color – *Color Models*\* – Basic Steps for Image Processing – Scanner – Digital Camera – Interface Standards – Specification of Digital Images – CMS – Device Independent Color Models – Image Processing software – File Formats – Image Output on Monitor and Printer.

#### Unit - IV

Audio: Introduction – Acoustics – Nature of Sound Waves – Fundamental Characteristics of Sound – Microphone – Amplifier – *Loudspeaker\** – Digital Audio – MIDI – Basics of Staff Notation – Sound Card – Audio Transmission – Audio Recording Systems – Audio and Multimedia – Voice Recognition and Response - Audio Processing Software.

#### Unit - V

**Video:** Analog Video Camera – Transmission of Video Signals – Video Signal Formats – Video File Formats and CODECs – Video Editing – Video Editing Software. **Animation:** Types of Animation – Computer Assisted Animation – Creating Movement – Principles of Animation – Some Techniques of Animation – Animation on the Web – Special Effects – Rendering Algorithms. **Compression:** MPEG-1 Audio – MPEG-1 Video.

Note: *\*Italicized* texts are for self study

Power Point Presentations, Group Discussions, Seminar, Quiz, Assignment

#### **Books for Study**

1. Donald Hearn, M.Pauline Baker, "Computer Graphics", 2nd edition, PHI, ISBN: 81-23-0944-8 (Unit I & II)

2. Ranjan Parekh, "Principles of Multimedia", 2008, TMH, ISBN-10:0-07-058833-3, (Unit III, IV & V)

#### [16 Hours]

#### [16 Hours]

[15 Hours]

#### **Books for Reference**

- Amarendra N Sinha, Arun D Udai, "Computer Graphics", 2014, ISBN-13: 9780070634374, Tata Mcgraw Hill Publication.
- 2. Tay Vaughan, "Multimedia: Making it Work", 2014, 9<sup>th</sup> Edition, McGraw-Hill Publication.

PSO	PSO1	PSO2	PSO3	PSO4	PSO5
СО					
CO1	М	М	Н	Н	М
CO2	М	М	Н	М	М
CO3	М	Н	Н	Н	L
CO4	М	Н	Н	Н	Н

## Mapping

Course Designed by	Verified by HOD	Checked by	Approved by
Name and Signature	Name and Signature	Co-ordinator CDC	COE
Name:	Name:	Name:	Name:
Ms. C.Keerthana	Ms. C.Keerthana	Mr. K. Srinivasan	Dr. R. Muthukumaran
Signature:	Signature:	Signature:	Signature:

Programme	B. Sc	Programme Title:	Bachelor of Sc	ience
Code:			(Computer Tec	hnology)
Course Code:	20UCT6E8	Title	Batch:	2020 - 23
		ELECTIVE III:	Semester	VI
		MOBILE COMPUTING		
Hrs/Week:	06		Credits:	5

Understand the various concepts and techniques of WAP, GSM, CDMA, 2G, 3G

#### **Course Outcomes (CO)**

K1	CO1	To keep in mind the various networks, standards, communication medium, Spread spectrum technology
K2	CO2	To Understand the basic concepts of wireless networks.
K3	CO3	To deploy the mobile applications to the devices.
K4	CO4	To analyze the various wireless networks techniques.

#### Syllabus

#### Unit – I

# [15 Hours]

[16 Hours]

**Introduction**: Mobility of Bits and Bytes –Wireless the Beginning – Mobile Computing – Dialogue Control – Networks – Middleware and Gateways – Application and services -Security in mobile computing – \* *Standards* \_ Why is it necessary – Standard bodies.

**Mobile Computing Architecture**: Architecture for mobile computing – Three-tier architecture – Mobile computing through Internet – Making existing applications mobile enabled.

#### Unit - II

**Mobile Computing Through Telephony**: Evaluation of telephony – Multiple access procedures – Mobile computing through telephone – IVR Application –

#### [20UCT6E8]

Voice XML – TAPI. **Emerging Technologies:** \* *Blue Tooth* – RFID – WiMAX – Mobile IP – IPv6 – Java Card.

#### Unit - III

**GSM:** Global System for mobile communications – GSM Architecture – GSM Entities – Call routing in GSM – PLMN Interfaces – GSM Addresses and Identifiers – Network Aspects in GSM – GSM Frequency allocations – Authentications and Security. **SMS:** Strengths – Architecture – SM MT – SM MO – VAS through SMS.

#### Unit - IV

**GPRS:** GPRS and packet data network – Architecture – Network Operations – Data services – Applications - Limitations – \* *Billing and Charging*. **WAP**: WAE – User agent & UAProf – WML – WSP – WTP – WDP – Gateway. **MMS**: Architecture – Transaction Flows.

#### Unit - V

CDMA and 3G: Spread spectrum technology. IS 95: Speech and Channel Coding – Architecture – Channel Structure. CDMA vs. GSM – Wireless Data. 3G: IMT & CDMA 2000 – Applications on 3G. Wireless LAN: Advantages – IEEE 802.11 standards – Types – 802.11 Architecture – Mobility – Deploying – Mobile Ad Hoc networks and sensor networks – Security – Wi-Fi vs. 3G

Note: \*Italicized texts are for self study

Presentation, Seminar, Assignment and Discussion

#### **Books for Study**

1. Asoke K Talukder, Roopa R Yavagal. (2005), Mobile Computing, TMH.

#### **Books for Reference**

1. Jochen Schiller, (2009), Mobile Communication, 2<sup>nd</sup> Edition, Pearson Education Asia, ISBN: 8131724263.

#### [16 Hours]

# [16 Hours]

[15 Hours]

# [20UCT6E8]

2. Christoffer Andersson (2002), GPRS and 3G Wireless Applications, John Wiley and son's pub.

# Mapping

PSO	PSO1	PSO2	PSO3	PSO4	PSO5
со					
CO1	М	Н	М	Н	Н
CO2	М	Н	М	Н	Н
CO3	Н	М	Н	Н	Н
CO4	Н	М	Н	Н	Н

Course Designed by	Verified by HOD	Checked by	Approved by
Name and Signature	Name and Signature	Co-ordinator CDC	COE
Name:	Name:	Name:	Name:
Mr. R. Jayaprakash	Ms. C. Keerthana	Mr. K. Srinivasan	Dr. R. Muthukumaran
Signature:	Signature:	Signature:	Signature:

Code:Computer TechnologyCourse Code:20UCT6E9TitleBatch:2020 - 23ELECTIVE III:SemesterVIINITERNET OF THINGSINITERNET OF THINGS	Programme	B. Sc	<b>Programme Title:</b>	Bachelor of Sc	ience
Course Code:   20UCT6E9   Title   Batch:   2020 - 23     ELECTIVE III:   Semester   VI     INITERNET OF THINGS   VI	Code:			(Computer Tec	hnology)
ELECTIVE III: Semester VI   INTERNET OF THINGS	<b>Course Code:</b>	20UCT6E9	Title	Batch:	2020 - 23
INTERNET OF THINGS			ELECTIVE III:	Semester	VI
INTERNET OF THINOS			INTERNET OF THINGS		
(IoT)			(IoT)		
Hrs/Week:06Credits:5	Hrs/Week:	06		Credits:	5

Understand the IoT Architecture and Real World IoT Design Constraints, Industrial Automation in IoT.

## **Course Outcomes (CO)**

<b>K</b> 1	CO1	To keep in mind that the vision of IoT from a global context.
K2	CO2	To Understand the Use of Devices, Gateways and Data Management in IoT.
K3	CO3	To deploy the Building state of the art architecture in IoT.
K4	CO4	To analyze the Application of IoT in Industrial and and Real World Design Constraints.

#### **Syllabus**

# Unit – I

M2M to IoT-The Vision-Introduction, From M2M to IoT, M2M towards IoT-the global context, an use case example, Differing Characteristics.

#### Unit - II

M2M to IoT - A Market Perspective - Introduction, Some Definitions, M2M Value Chains, IoT Value Chains, An emerging industrial structure for IoT, The international driven global value chain and global information monopolies. M2M to IoT-An Architectural Overview-

[15 Hours]

# [16 Hours]

#### [20UCT6E9]

[16 Hours]

Building an architecture, Main design principles and needed capabilities, An IoT architecture outline, standards considerations.

Unit - III

M2M and IoT Technology Fundamentals- Devices and gateways, Local and wide area networking, Data management, Business processes in IoT, Everything as a Service(XaaS), M2M and IoT Analytics, Knowledge Management

Unit - IV

**IoT Architecture-State of the Art** – Introduction, State of the art, **Architecture Reference Model-** Introduction, Reference Model and architecture, IoT reference Model

Unit - V

**IoT Reference Architecture-** Introduction, Functional View, Information View, Deployment and Operational View, Other Relevant architectural views. **Real-World Design Constraints-** Introduction, Technical Design constraints-hardware is popular again, Data representation and visualization, Interaction and remote control. **Industrial Automation-** Service-oriented architecture-based device integration, SOCRADES: realizing the enterprise integrated Web of Things, IMC-AESOP: from the Web of Things to the Cloud of Things.

Note: \*Italicized texts are for self study

Presentation, Seminar, Assignment and Discussion

#### **Books for Study**

 Jan Holler, Vlasios Tsiatsis, Catherine Mulligan, Stefan Avesand, Stamatis Karnouskos, David Boyle, (2014), "From Machine-to-Machine to the Internet of Things: Introduction to a New Age of Intelligence", 1<sup>st</sup> Edition, Academic Press.

# **Books for Reference**

1. Vijay Madisetti and Arshdeep Bahga ,(2015), "Internet of Things (A Hands-on-Approach)", 1<sup>st</sup> edition, Orient Blackswan Private Limited - New Delhi, ISBN-13: 978-8173719547.

# [16 Hours]

[15 Hours]

[20UCT6E9]

2. Francis da Costa, (2014), **"Rethinking the Internet of Things: A Scalable Approach to Connecting Everything"**, 1<sup>st</sup> Edition, Apress Publications, ISBN-13: 978-1430257400.

PSO	PSO1	PSO2	PSO3	PSO4	PSO5
со					
CO1	М	Н	М	Н	Н
CO2	М	Н	М	Н	Н
CO3	Н	М	Н	Н	Н
CO4	Н	М	Н	Н	Н

# Mapping

Course Designed by	Verified by HOD	Checked by	Approved by
Name and Signature	Name and Signature	Co-ordinator CDC	COE
Name:	Name:	Name:	Name:
Ms. A. Kalaivani	Ms. C. Keerthana	Mr. K. Srinivasan	Dr. R. Muthukumaran
Signature:	Signature:	Signature:	Signature:

Programme	B. Sc	Programme Title:	Bachelor of So	cience
Code:			(Computer Tec	hnology)
<b>Course Code:</b>	20UCT622	Title	Batch:	2020 - 23
		LAB – IX - FRAMEWORK	Semester	VI
		TECHNOLOGY		
Hrs/Week:	05		Credits:	03

To utilize the .NET framework to build distributed enterprise applications.

## **Course Outcomes (CO)**

K3	CO1	To recollect the concept of control statements, arrays, functions
K4	CO2	To understand the basic concepts of .NET framework and then develop console and windows application
K5	CO3	To validate the concept of files and exception handling mechanism

#### Sample Programs

[Total Hrs: 52]

# VB.NET – Console Application

- 1. Create a Console Application for a simple stack operation in VB.Net
- 2. Create a Console Application for a simple queue operation in VB.Net
- Develop a console application to illustrate the concept of exception handling using VB.Net
- 4. Develop a console application to illustrate the concept of Hash table using VB.Net
- 5. Develop a console application to illustrate the concept of Inheritance
- 6. Develop a console application to illustrate the concept of File handling

# VB.NET – Windows Application

- 1. Develop a Windows Form Application to generate the Bio-Data of a student
- 2. Develop a Windows Form Application to illustrate the concept of Tree-Node Control
- 3. Develop a Windows Form Application to perform the operations of a calculator

- 4. Develop a Windows Form Application to calculate and generate a telephone a bill
- 5. Develop a Windows Forms application to create and generate an E.B. Bill
- 6. Develop a Windows Form application to perform the operations of a Banking System.
- 7. Develop a windows forms application to create a notepad.
- 8. Create a Windows form application to develop a Basic Login form
- 9. Create a Windows Form application to develop an Employee Pay slip
- 10. Create a Windows Form application to develop a Vehicle invoice generation System
- 11. Create a Windows Form application to develop a Library book issue details system.

Power point Presentations

#### Mapping

PSO CO	PSO1	PSO2	PSO3	PSO4	PSO5
CO1	Н	Н	Н	Н	М
CO2	Н	Н	Н	М	Н
CO3	Н	Н	Н	М	Н

Course Designed by	Verified by HOD	Checked by	Approved by
Name and Signature	Name and Signature	Co-ordinator CDC	COE
Name:	Name:	Name:	Name:
Mr. R. Jayaprakash	Ms. C. Keerthana	Mr. K. Srinivasan	Dr. R. Muthukumaran
Signature:	Signature:	Signature:	Signature:

## [20UCT623]

Programme	B. Sc	Programme Title:	Bachelor of Sc	cience
Code:			(Computer Tea	chnology)
Course Code:	20UCT623	Title:	Batch:	2020 - 23
		INDUSTRY ORIENTED	Semester:	VI
		PRACTICALS		
Hrs/Week:	05		Credits:	04

#### **Course Objective**

The objective of the industry oriented practical is aimed at enhancing the technical, soft skills and practical knowledge of the students by developing real time applications.

#### Course Outcomes (CO).

K3	CO1	To recollect the programming language concepts to think objectively, analytically, critically in developing industry oriented applications
K4	CO2	To comprehend about the data base connectivity using front end and back end tools
K5	CO3	To validate the application software by various types of testing and its implementation in real environment

# **Guidelines for Industry Oriented Practical**

- Both the Internal (Respective Guides) and External Examiners should Conduct the Viva-Voce Examination jointly to award the mark.
- Candidate are asked to submit the project title in the beginning of the sixth semester, after that no alterations are allowed.
- For those absent on genuine grounds a common supplement End-Semester Viva-Voce may be conducted at our College by obtaining prior permission from the COE on the recommendations from the HOD before the commencement of the next semester Final Viva.
- Candidate should periodically meet the guide.

- Out of 100 marks, 20 (4 Reviews, each carries 5 marks) for Project Evaluation and 80 for Viva.
- For awarding a pass, a candidate should have obtained 40% of the Total 100 marks.

Power point Presentations		

#### Mapping

PSO CO	PSO1	PSO2	PSO3	PSO4	PSO5
CO1	Н	Н	Н	Н	Н
CO2	Н	М	Н	Н	Н
CO3	Н	Н	Н	Н	Н

Course Designed by	Verified by HOD	Checked by	Approved by
Name and Signature	Name and Signature	Co-ordinator CDC	COE
Name:	Name:	Name:	Name:
Ms. C.Keerthana	Ms. C.Keerthana	Mr. K. Srinivasan	Dr. R. Muthukumaran
Signature:	Signature:	Signature:	Signature:

## [20UCT6S3]

Programme	B. Sc	Programme Title:	Bachelor of So	cience
Code:			(Computer Te	chnology)
Course Code:	20UCT6S3	Title	Batch:	2020 - 23
		SKILL BASED MAJOR ELECTIVE II – DATA ANALYTICS (BIG DATA) LAB	Semester	VI
Hrs/Week:	01		Credits:	02

#### **Course Objective**

To educate the basic techniques for extracting information from large datasets such as the web and large document repositories.

#### **Course Outcomes (CO)**

K3	CO1	To keep in mind about the data analysis using Excel
K4	CO2	To realize about sorting, cost benefit analysis, calculating mean and standard deviation.
K5	CO3	To validate the use of analysis tools to conduct regression and forecasting and calculate descriptive statistics

#### **Sample Programs**

#### [Total Hrs: 13]

- 1. Illustrates how to create a basic spreadsheet by entering text, numbers, and formulas.
- 2. Illustrate the formatting of cells and columns.
- 3. Create a spreadsheet to perform "what if?" calculations using Built-in functions.
- 4. Demonstrate the ease of creating charts.
- 5. Sort the data and print portions of a worksheet.
- 6. Illustrates how to dress up a table using special formats and how to export a table or chart into a Microsoft Word document.
- 7. Demonstrate a basic cost-benefit analysis using Excel.

- 8. Consolidate several worksheets into one and to link several worksheets to a master worksheet.
- 9. Illustrate the use of analysis tools for conducting bivariate regression and forecasting.
- 10. Use a worksheet to calculate descriptive statistics (e.g., mean, standard deviation).

PSO CO	PSO1	PSO2	PSO3	PSO4	PSO5
CO1	М	Н	Н	Н	М
CO2	Н	Н	Н	М	М
CO3	Н	Н	Н	М	М

Mapping

Course Designed by	Verified by HOD	Checked by	Approved by
Name and Signature	Name and Signature	Co-ordinator CDC	COE
Name:	Name:	Name:	Name:
Ms. A. Kalaivani	Ms. C. Keerthana	Mr. K. Srinivasan	Dr. R. Muthukumaran
Signature:	Signature:	Signature:	Signature:

# [20UCT6S4]

Programme	B. Sc	Programme Title:	Bachelor of S	cience
Code:			(Computer Te	echnology)
Course Code:	20UCT6S4	Title	Batch:	2020 - 23
		SKILL BASED MAJOR ELECTIVE II - DREAMWEAVER LAB	Semester	VI
Hrs/Week:	01		Credits:	02

#### **Course Objective**

To focus on using Adobe Dreamweaver to create high quality websites.

#### **Course Outcomes (CO)**

K3	CO1	To keep in mind about the efficient use of Dreamweaver tools to create a website that adheres to current HTML and CSS
K4	CO2	To realize appropriate terminology to describe both web development and basic programming concepts and advanced aspects of the Dreamweaver interface and paradigm
K5	CO3	To validate programs by implementing PHP, CSS, JavaScript, JSP, HTML in Dream Weaver

#### **Sample Programs**

[Total Hrs: 13]

Using Dreamweaver,

- 1. Create a picture gallery
- 2. Create a template
- 3. Create a CSS text rollover
- 4. Create a Mail-To links
- 5. Create a website
- 6. Create a link to different pages from the same image
- 7. Create List Menus
- 8. Create Submit buttons
- 9. Create Links without an Underline using CSS

# 10. Create a program using CSS

# 11. Working PHP, CSS, JavaScript, JSP, HTML in Dream Weaver.

Mapping

PSO CO	PSO1	PSO2	PSO3	PSO4	PSO5
CO1	М	Н	Н	М	М
CO2	Н	Н	Н	Н	М
CO3	М	Н	Н	М	М

Course Designed by	Verified by HOD	Checked by	Approved by
Name and Signature	Name and Signature	Co-ordinator CDC	COE
Name:	Name:	Name:	Name:
Ms. K. S. Leelavathi	Ms. C. Keerthana	Mr. K. Srinivasan	Dr. R. Muthukumaran
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Signature:	Signature:	Signature:	Signature: